



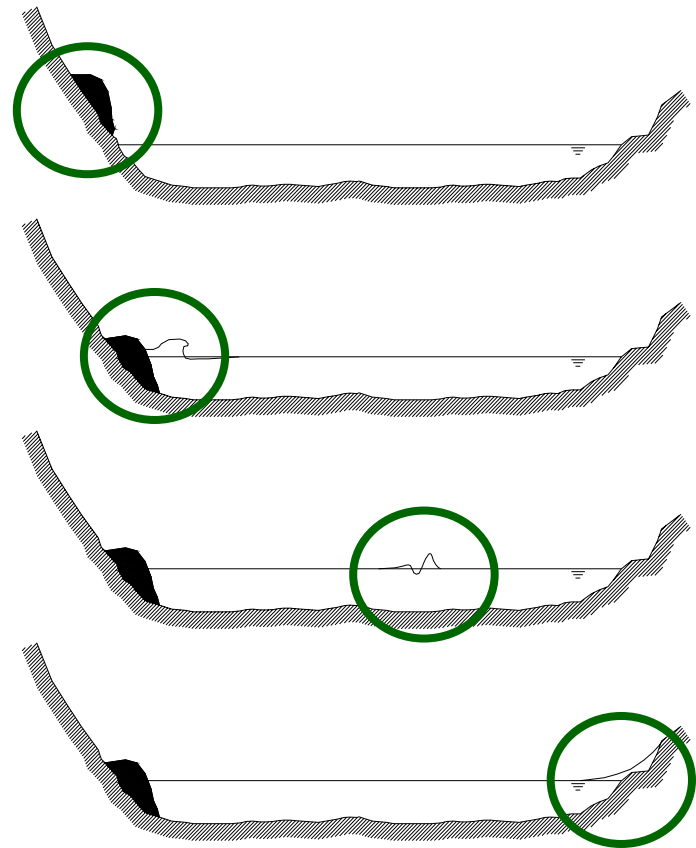
Tsunami experimental modeling: 2D and 3D wave propagation, 2D runup and overtopping



Dr. Marcello DI RISIO

The phenomenon of landslides-tsunami event

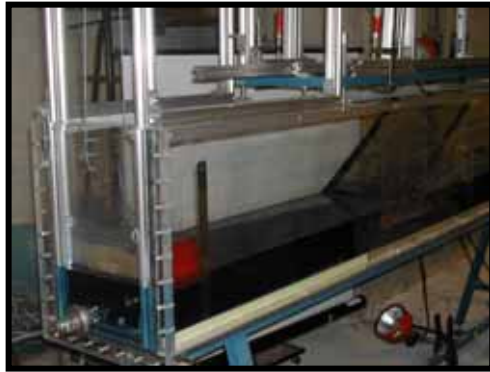
- i. The landslide starts to move from one of the boundaries of the water body
- ii. The landslide interacts with the free surface initially at rest and **a transient perturbation is generated**
- iii. The **perturbation propagates** into the water body
- iv. The perturbation reaches the coastal boundaries and **wave runup** occurs (if a dam exists **wave overtopping** may occur)



Experimental facilities

- **Wave flume**

(18.0 m x 0.30 m x 0.45 m)



- **Wave gauges**

(time series of free surface oscillations)



- **Accelerometer**

(time series of landslide accelerations)



- **Wave tank**

(12.00 m x 6.00 m x 0.80 m)

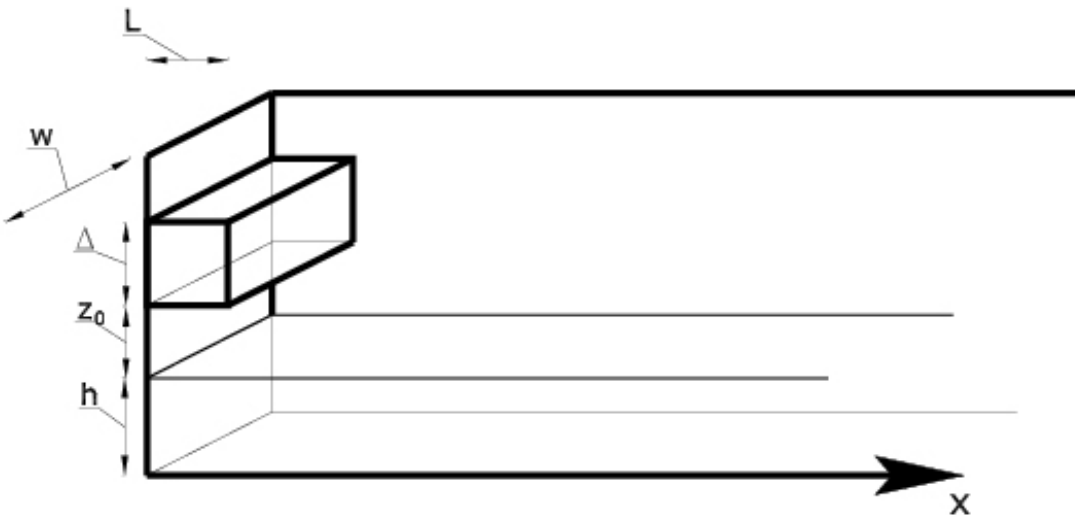


- **Digital video system**

(visualization of the phenomenon)



Generation and propagation of vertical slump generated waves: the 2D problem



$$\Theta = f(L, w, \Delta, h, z_0, x, v_0, p, \rho_s, \rho, \mu, g, t, T_u, \Delta V).$$

$$\Pi_{\Theta} = \phi \left(\frac{L}{h}, \frac{w}{h}, \frac{\Delta}{h}, \frac{z_0}{h}, \frac{v_0}{\sqrt{gh}}, \frac{x}{h}, p, \frac{\rho_s}{\rho}, \frac{\mu}{\rho h \sqrt{gh}}, t \sqrt{\frac{g}{h}}, T_u \sqrt{\frac{g}{h}}, \frac{\Delta V}{\sqrt{gh}} \right)$$

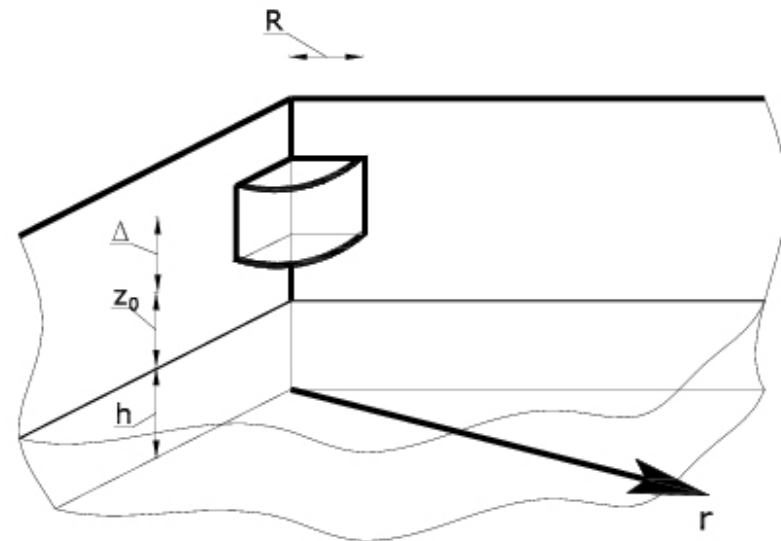
2D

Shear stresses
are negligible

Landslide dimen-
sions and energy

- **L, w, Δ**: landslide dimensions
- **h**: water depth
- **z₀**: initial position above still water level
- **x**: distance from generation area
- **v₀**: impact velocity
- **p**: landslide porosity
- **ρ_s**: landslide density
- **ρ**: water density
- **μ**: water dynamic viscosity
- **g**: gravitational acceleration
- **t**: elapsed time
- **T_u**: underwater phase duration
- **ΔV**: velocity variation at impact

Generation and propagation of vertical slump generated waves: the 3D problem

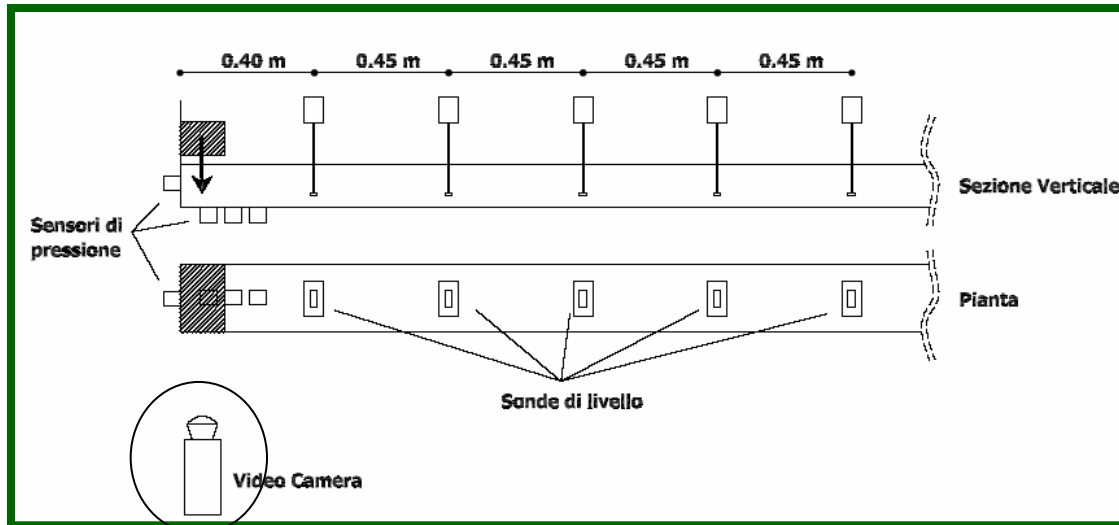


- R, Δ : landslide dimensions
- h : water depth
- z_0 : initial position above still water level
- r : distance from generation area
- v_0 : impact velocity
- p : landslide porosity
- ρ_s : landslide density
- ρ : water density
- μ : water dynamic viscosity
- g : gravitational acceleration
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- T_u : underwater phase duration
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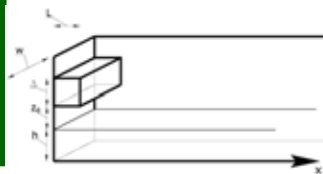
$$\Theta = f(R, \Delta, h, z_0, r, v_0, p, \rho_s, \rho, \mu, g, t, T_u, \Delta V)$$

Generation and propagation of vertical slump generated waves: the experiments

Experimental parameters (90 tests - 720 experimental points)

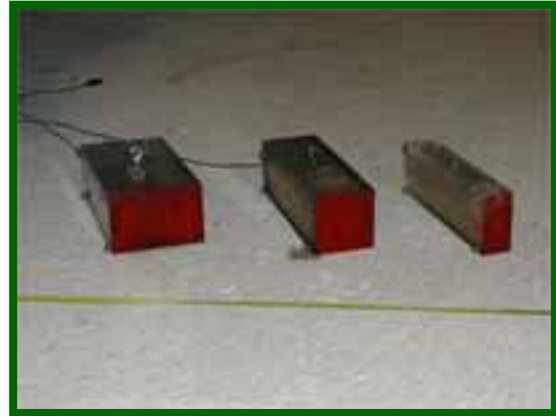
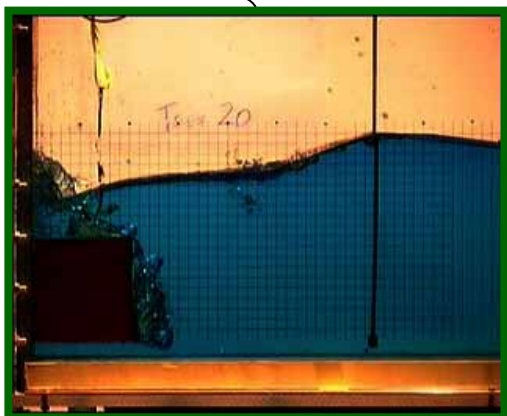


h [m]	L [m]	z_0 [m]	x [m]
0.06	0.05	0.01	0.40
0.10	0.10	0.03	0.85
0.18	0.15	0.05	1.30
0.23		0.07	1.75
		0.10	2.20
		0.15	3.10
		0.20	4.00
			5.35



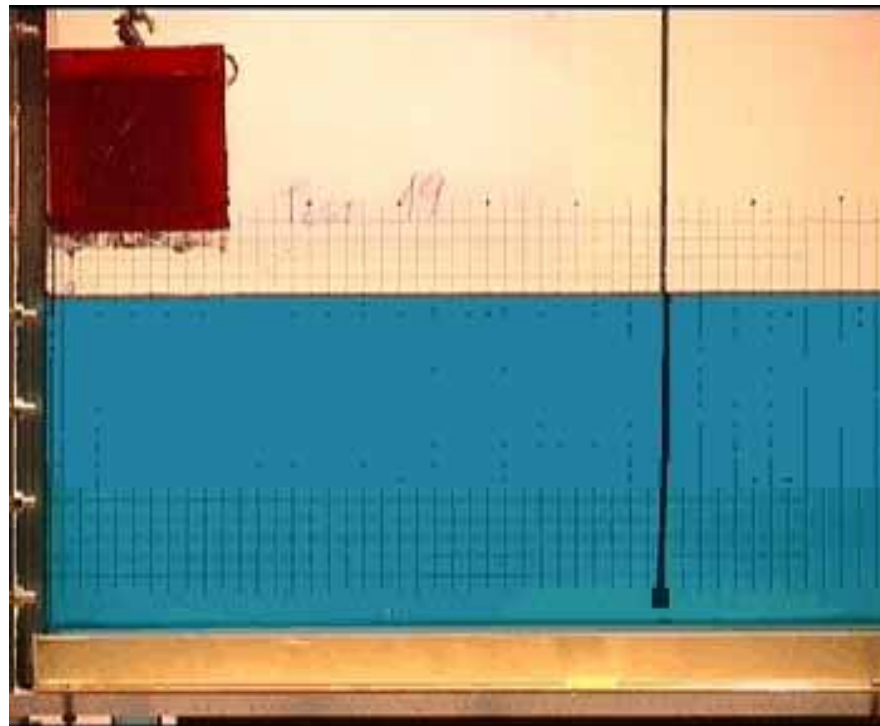
$$\frac{H}{h} = \phi_H \left(\frac{L}{h}, \frac{v_0}{\sqrt{gh}}, \frac{x}{h} \right)$$

$$T\sqrt{\frac{g}{h}} = \phi_T \left(\frac{L}{h}, \frac{v_0}{\sqrt{gh}}, \frac{x}{h} \right)$$





Generation and propagation of vertical slump generated waves: the experiments

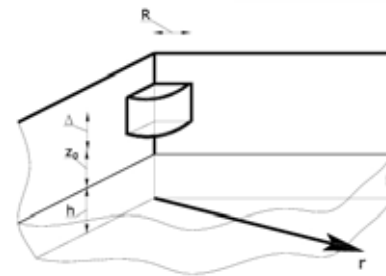


Generation and propagation of vertical slump generated waves: the experiments

Experimental parameters

(88 tests - 440 experimental points)

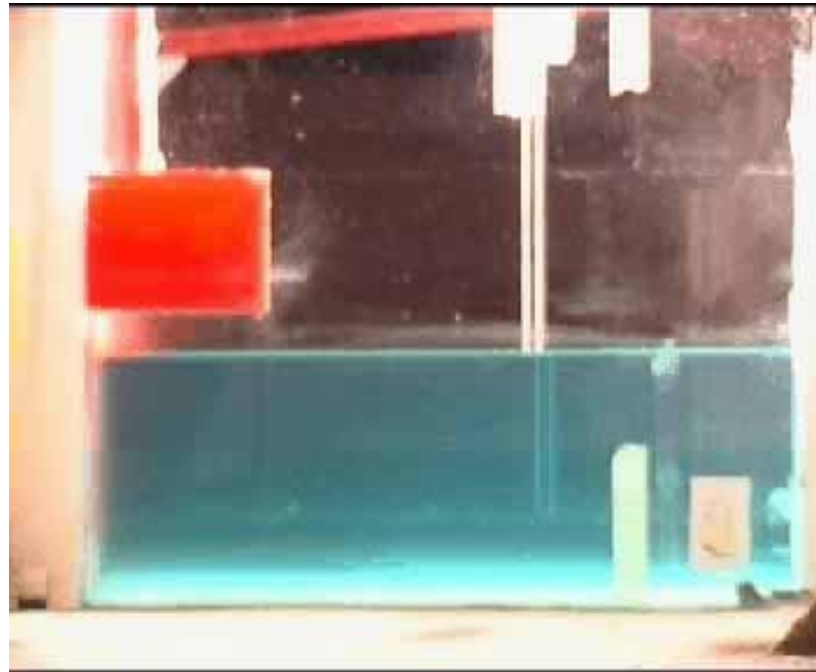
h [m]	R [m]	z_0 [m]	r [m]
0.09	0.157	0.015	0.63 (0.86)
0.16	0.215	0.047	1.33 (1.83)
0.28		0.078	2.04 (2.80)
0.36		0.094	2.75 (3.76)
		0.109	3.45 (4.73)
		0.141	
		0.157	
		0.188	
		0.235	
		0.314	



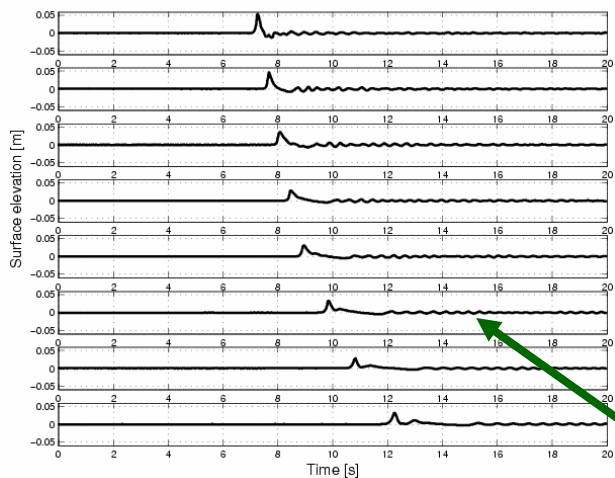
$$\frac{H}{h} = \phi_H \left(\frac{R}{h}, \frac{v_0}{\sqrt{gh}}, \frac{r}{h} \right), T \sqrt{\frac{g}{h}} = \phi_T \left(\frac{R}{h}, \frac{v_0}{\sqrt{gh}}, \frac{r}{h} \right)$$



Generation and propagation of vertical slump generated waves: the experiments

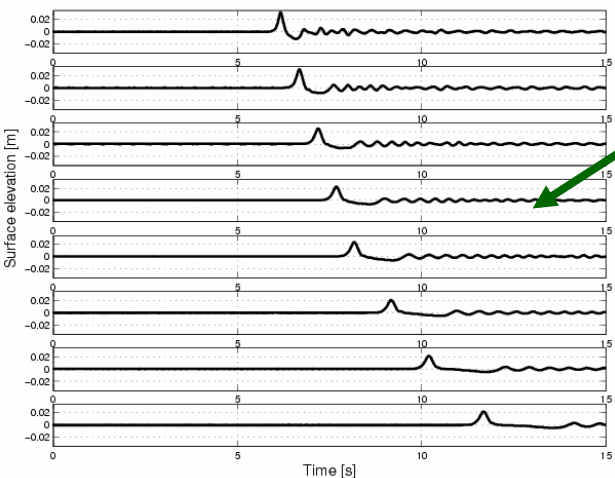


Generation and propagation of vertical slump generated waves: 2D experiments



**A wide range of
wave type was
generated during
experiments**

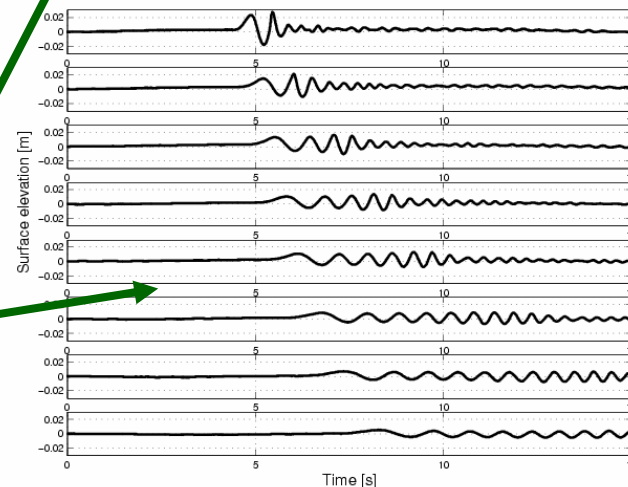
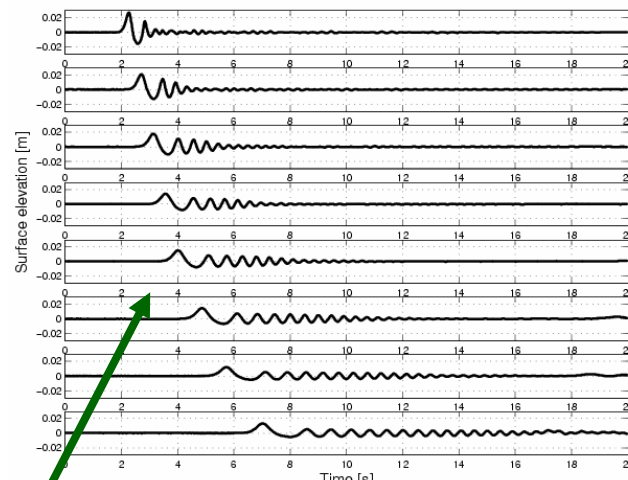
likebore waves



solitary waves

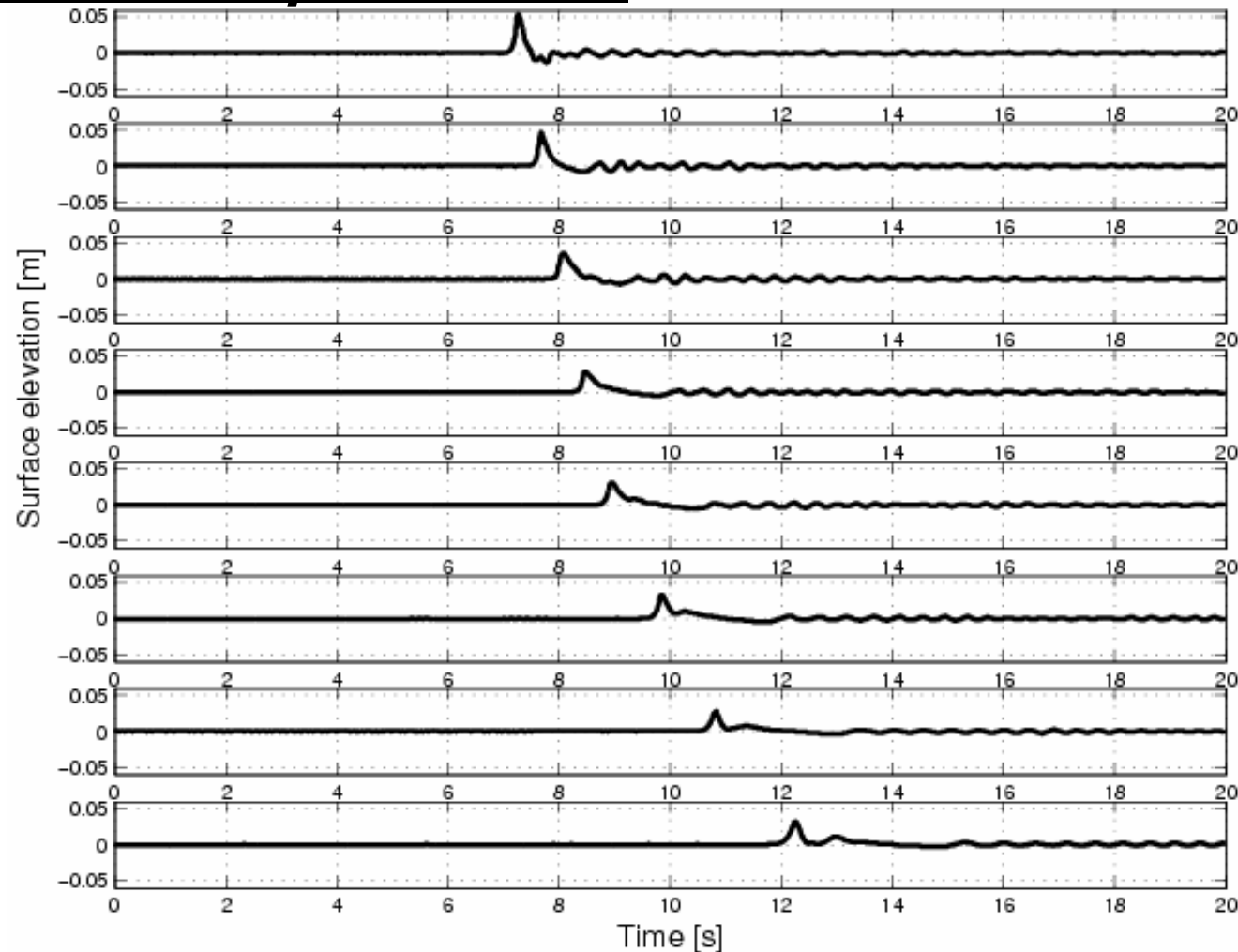
cnoidal waves

linear waves



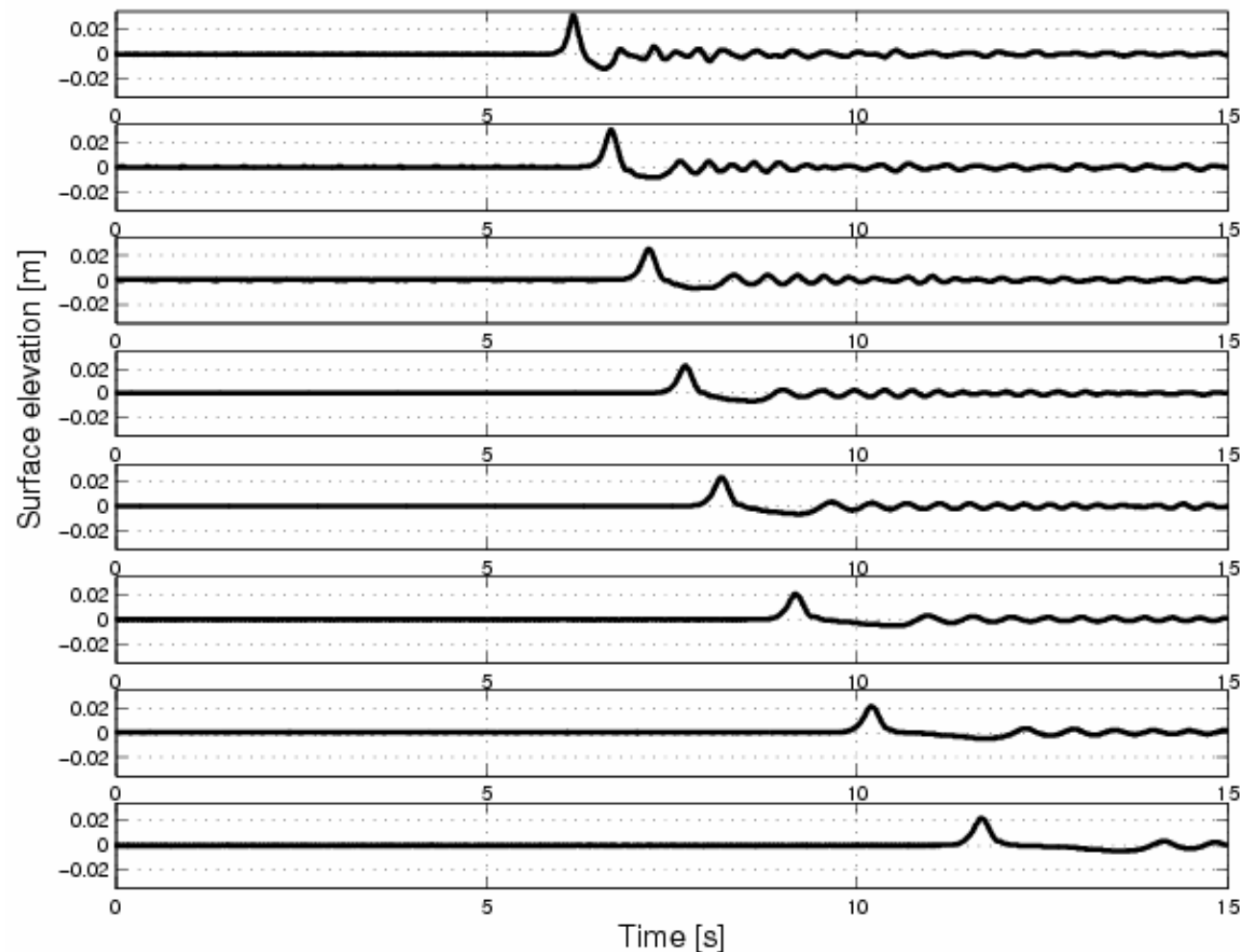
Generation and propagation of vertical slump generated waves: 2D experiments

2D experiments:
Likebore waves



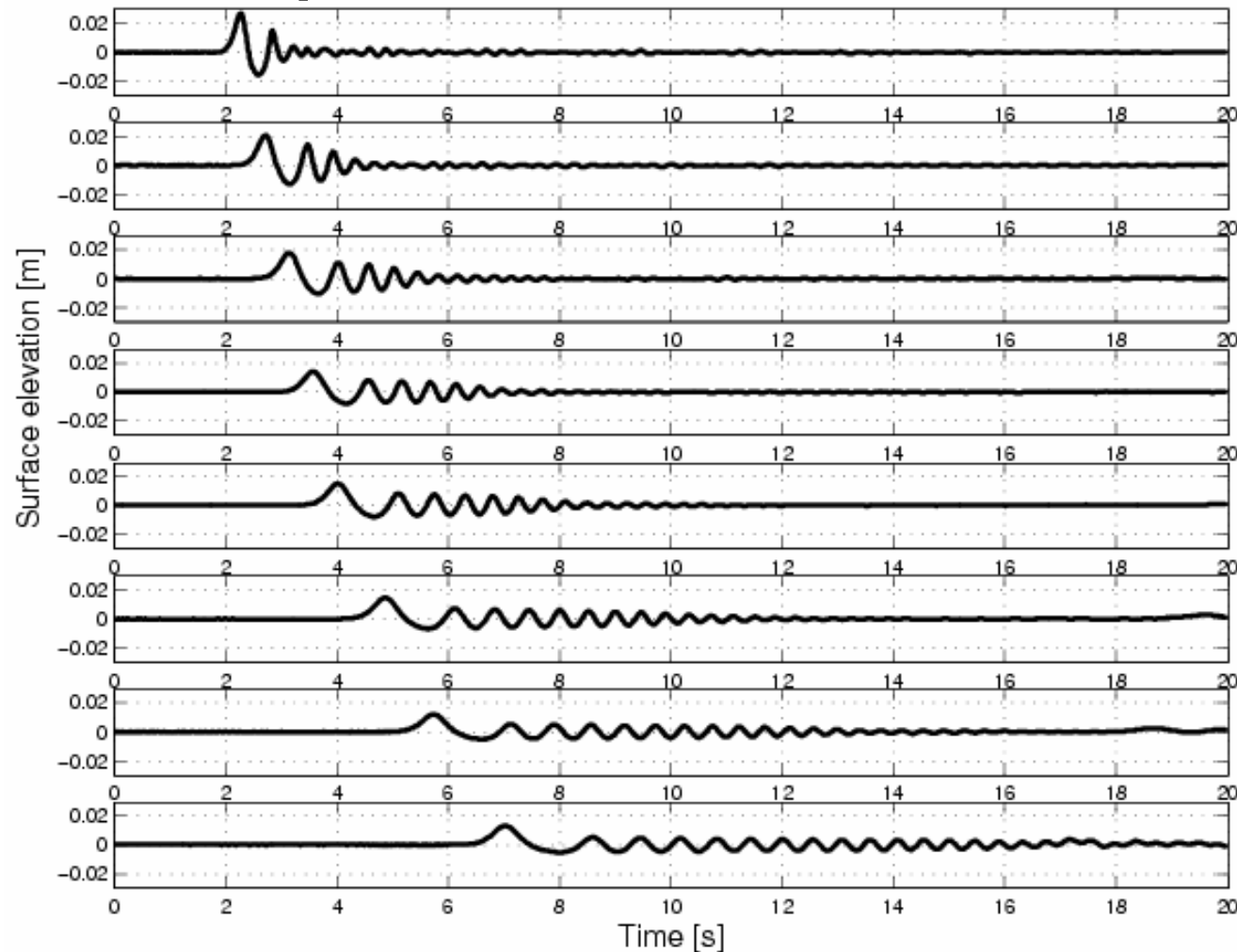
Generation and propagation of vertical slump generated waves: 2D experiments

2D experiments:
Solitary waves



Generation and propagation of vertical slump generated waves: 2D experiments

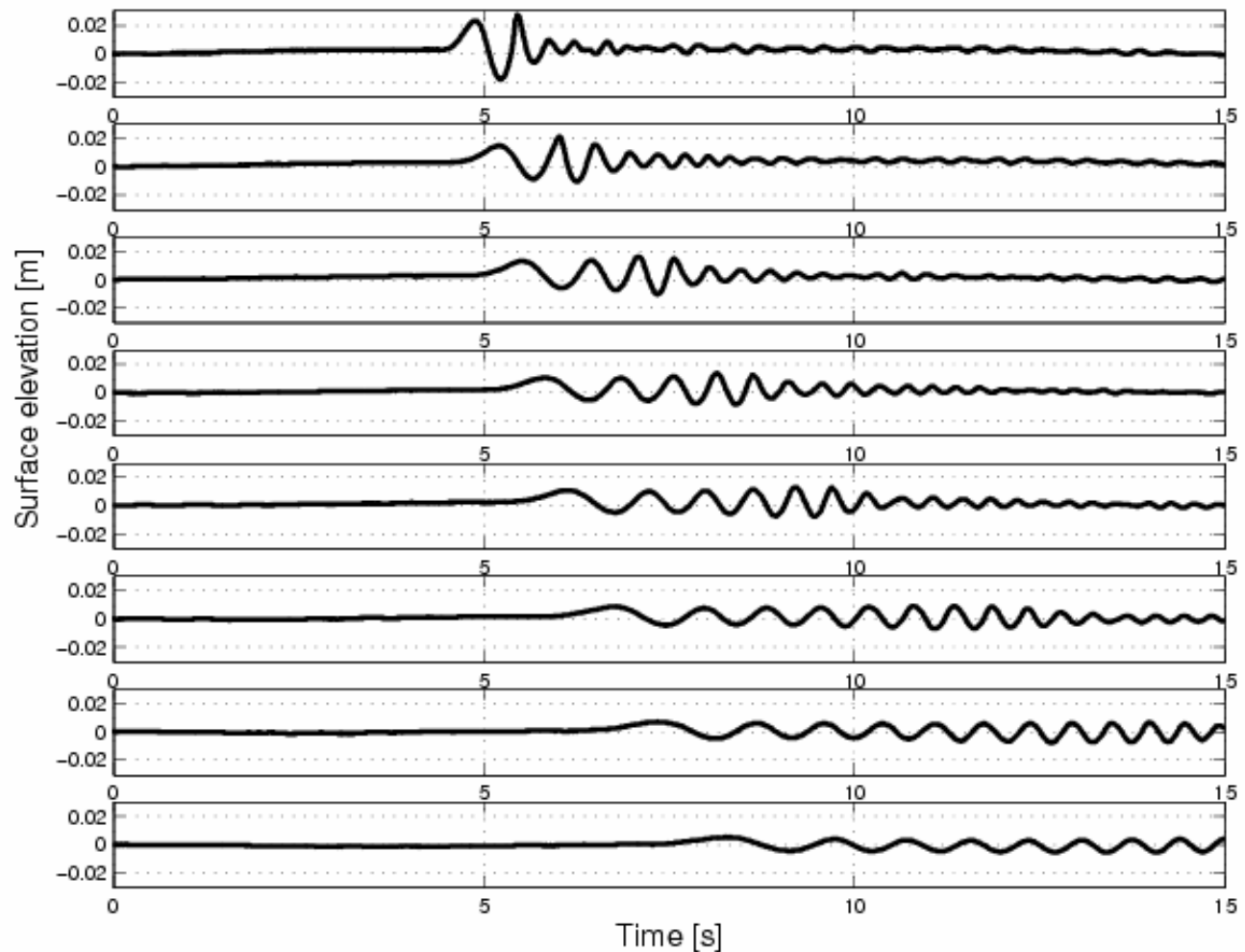
2D experiments:
Cnoidal waves



Generation and propagation of vertical slump generated waves: 2D experiments

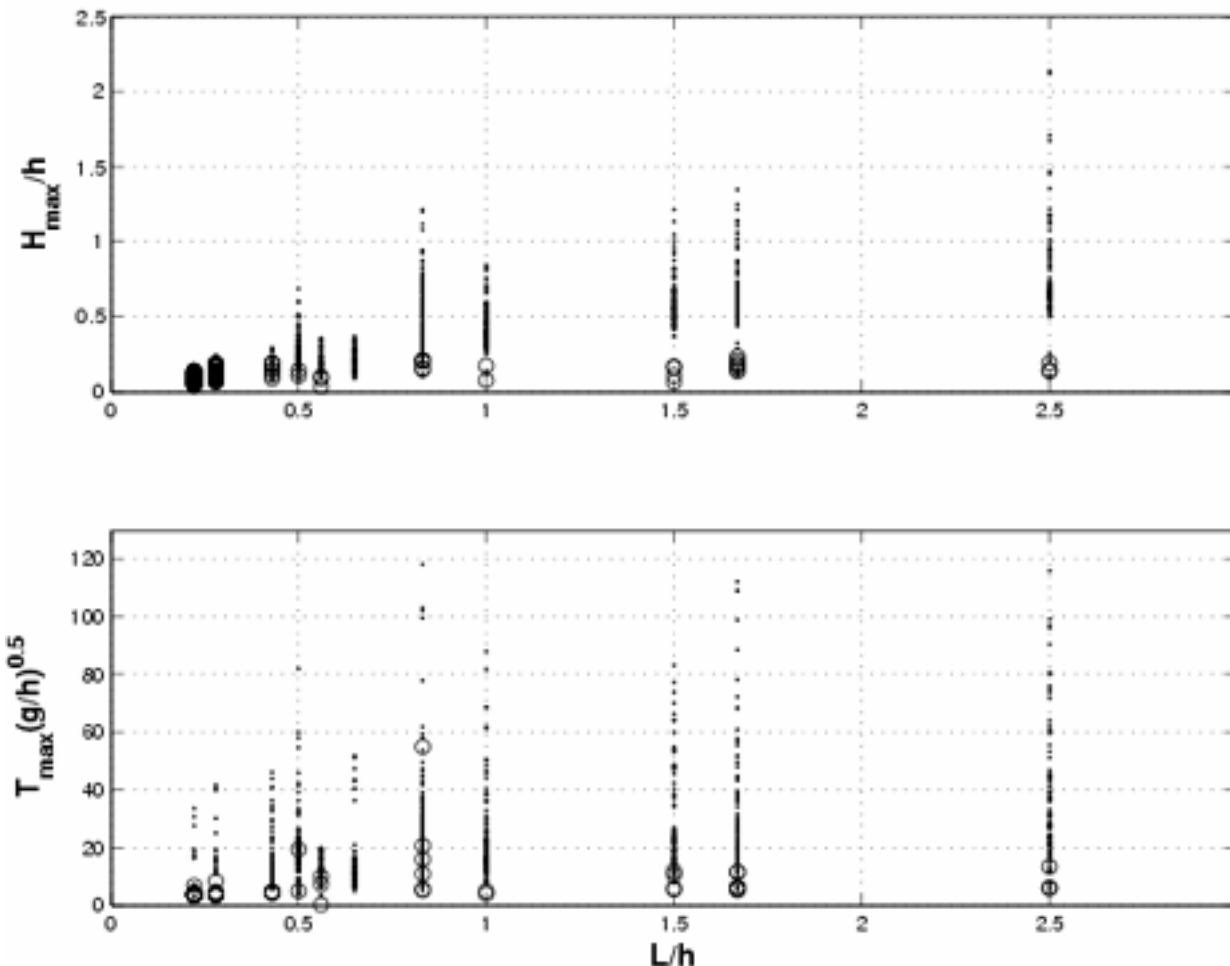
2D experiments:

Linear waves





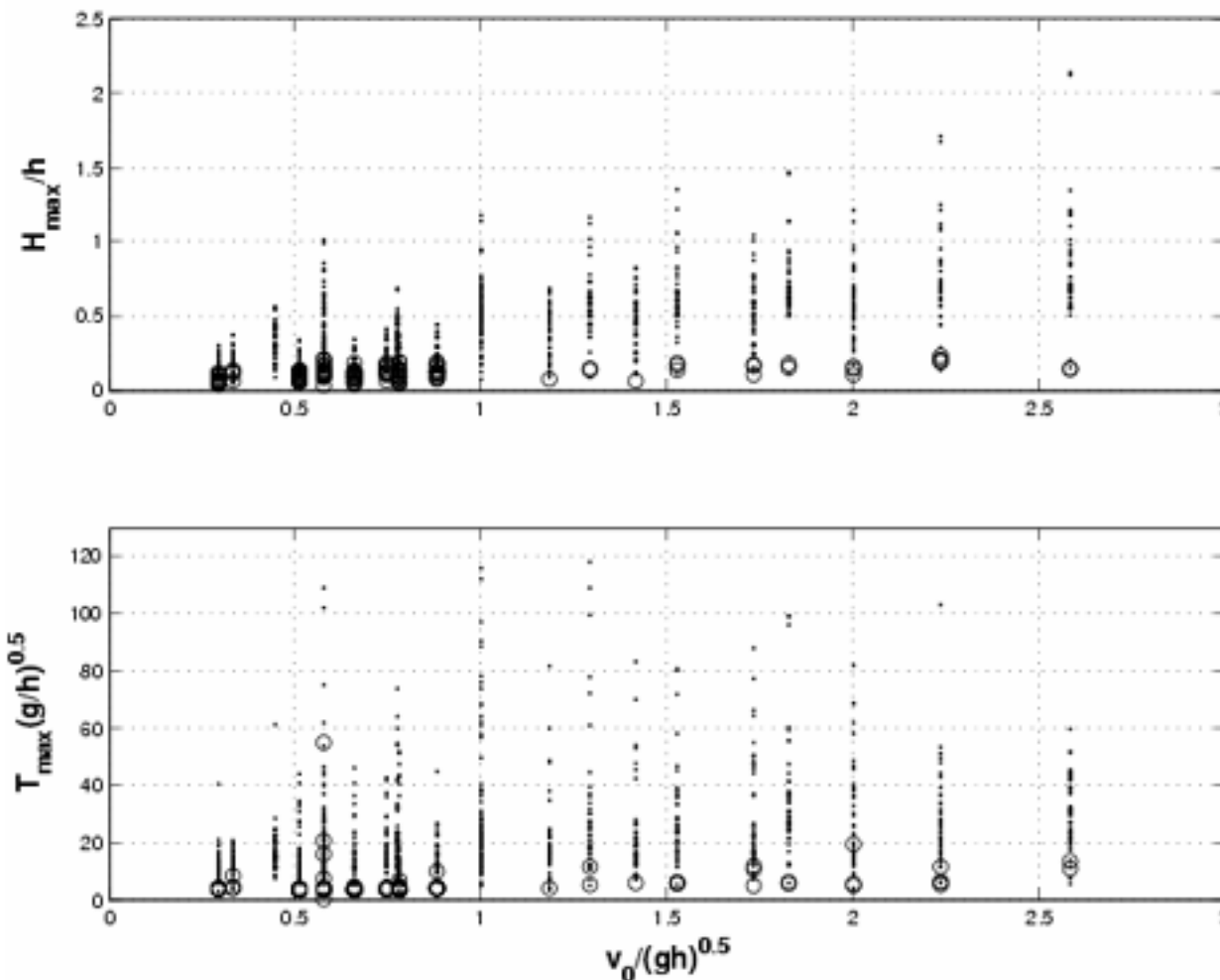
Generation and propagation of vertical slump generated waves: 2D experiments



2D experiments:

- in 12% of tests the first wave is not the highest
- Maximum wave height increases as landslide length increases
- Wave period related to maximum wave height increases as landslide length increases

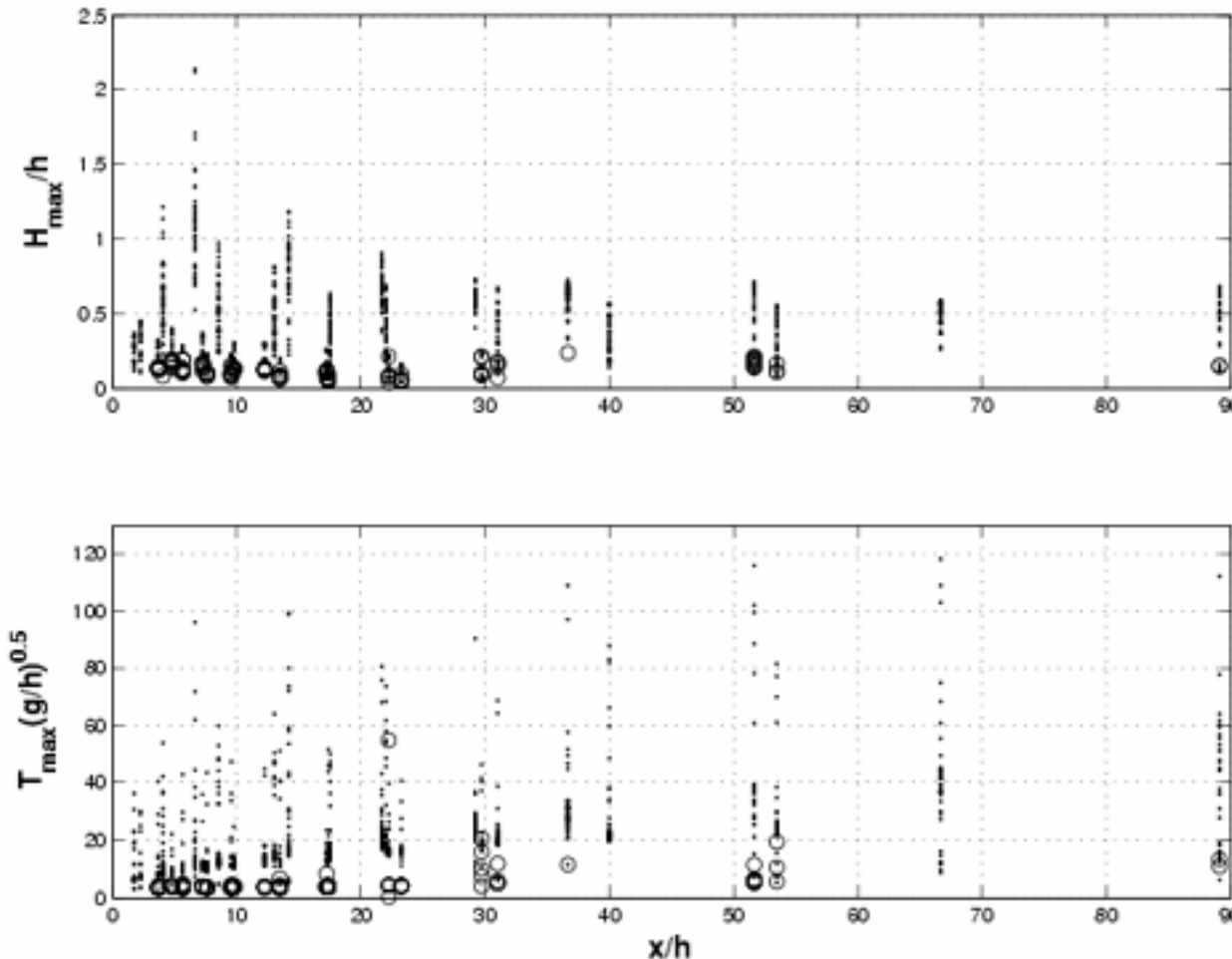
Generation and propagation of vertical slump generated waves: 2D experiments



2D experiments:

- **Maximum wave height increases as landslide energy increases**
- **Wave period related to maximum wave height slightly increases as landslide energy increases**

Generation and propagation of vertical slump generated waves: 2D experiments



2D experiments:

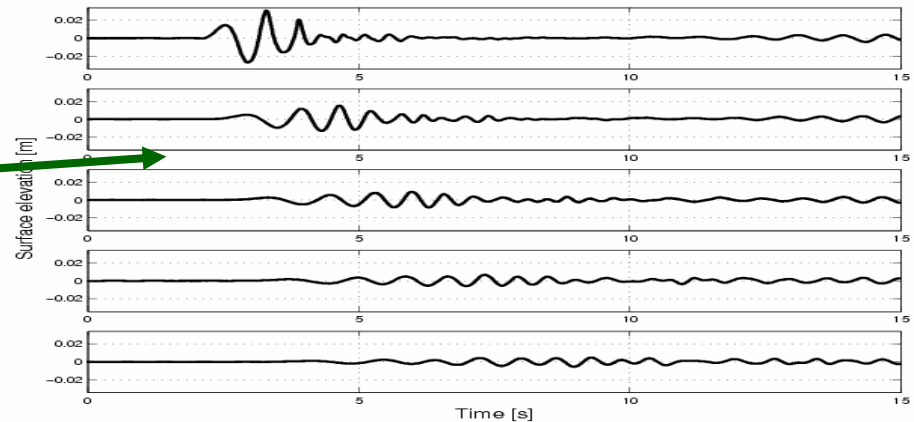
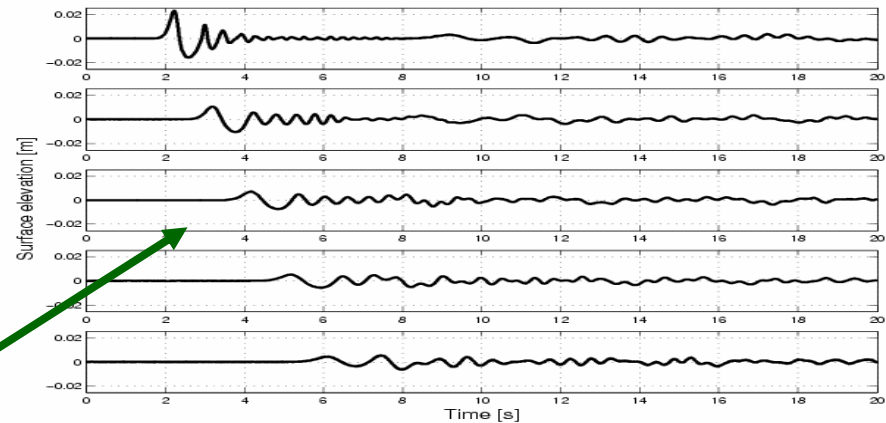
- **Maximum wave height decreases as distance from generation area increases**
- **Wave period related to maximum wave height increases as distance from generation area increases (frequency dispersion)**

Generation and propagation of vertical slump generated waves: 3D experiments

**Also in this tests
a wide range of
wave type was
generated during
experiments**

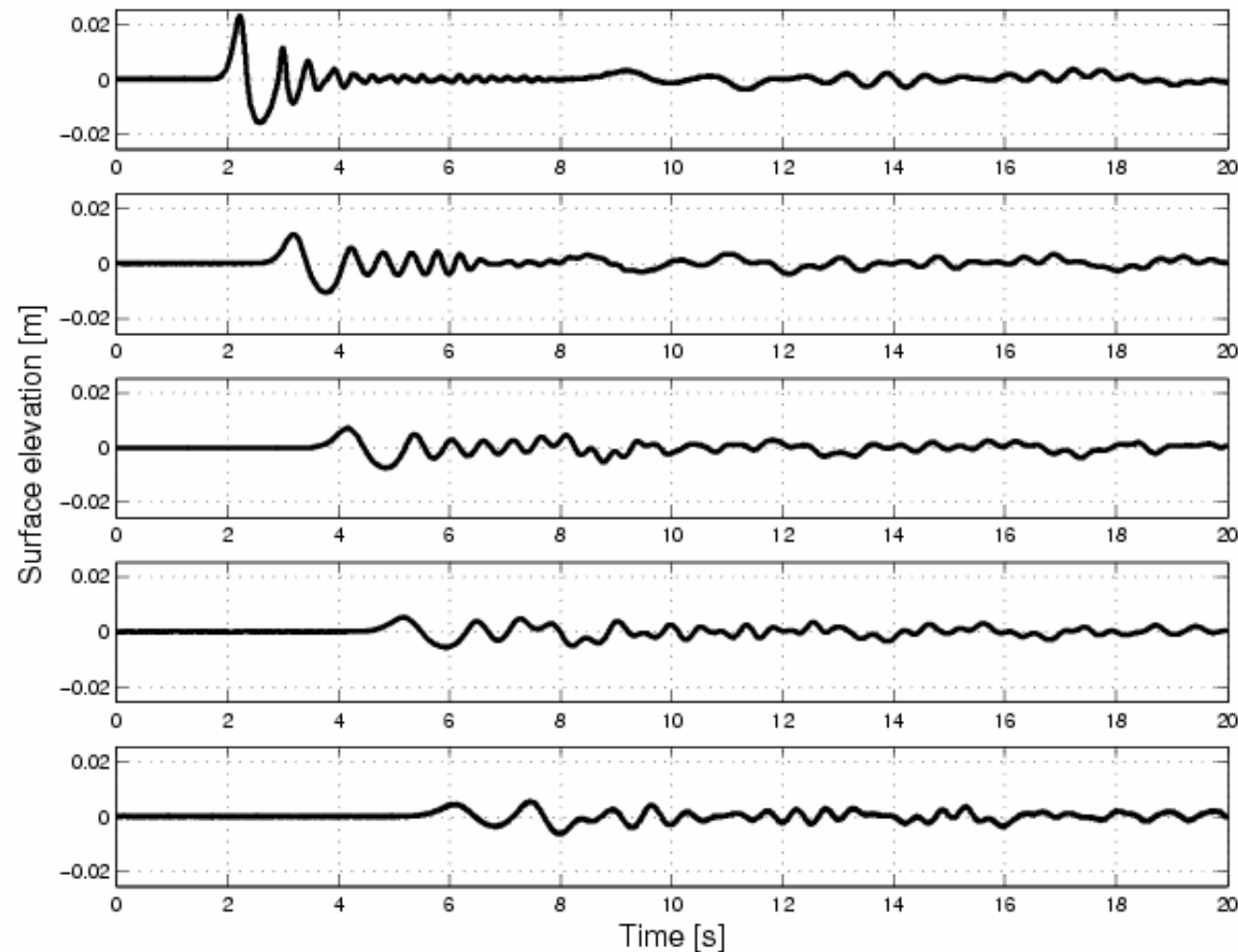
cnoidal waves

linear waves



Generation and propagation of vertical slump generated waves: 3D experiments

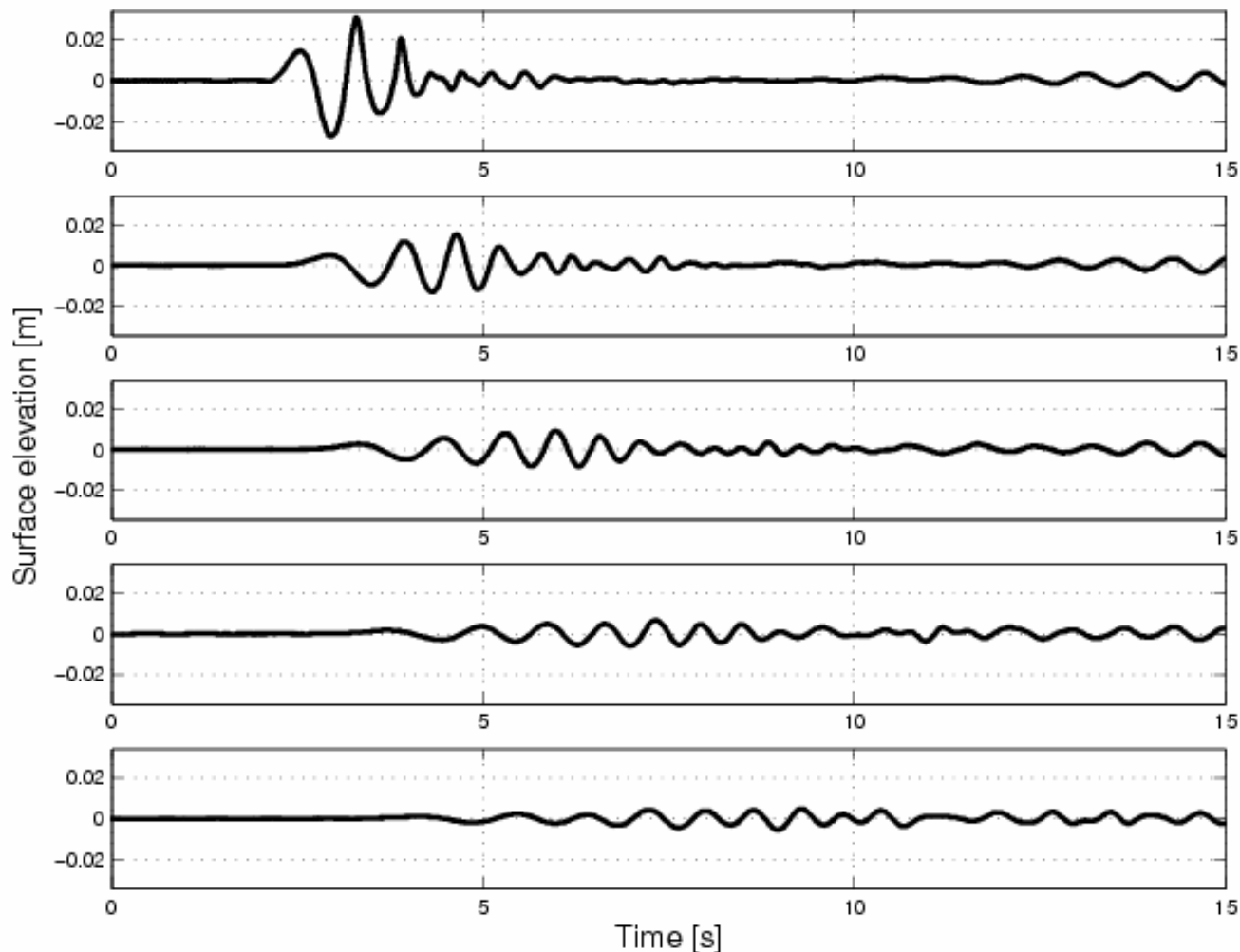
3D experiments:
Cnoidal waves



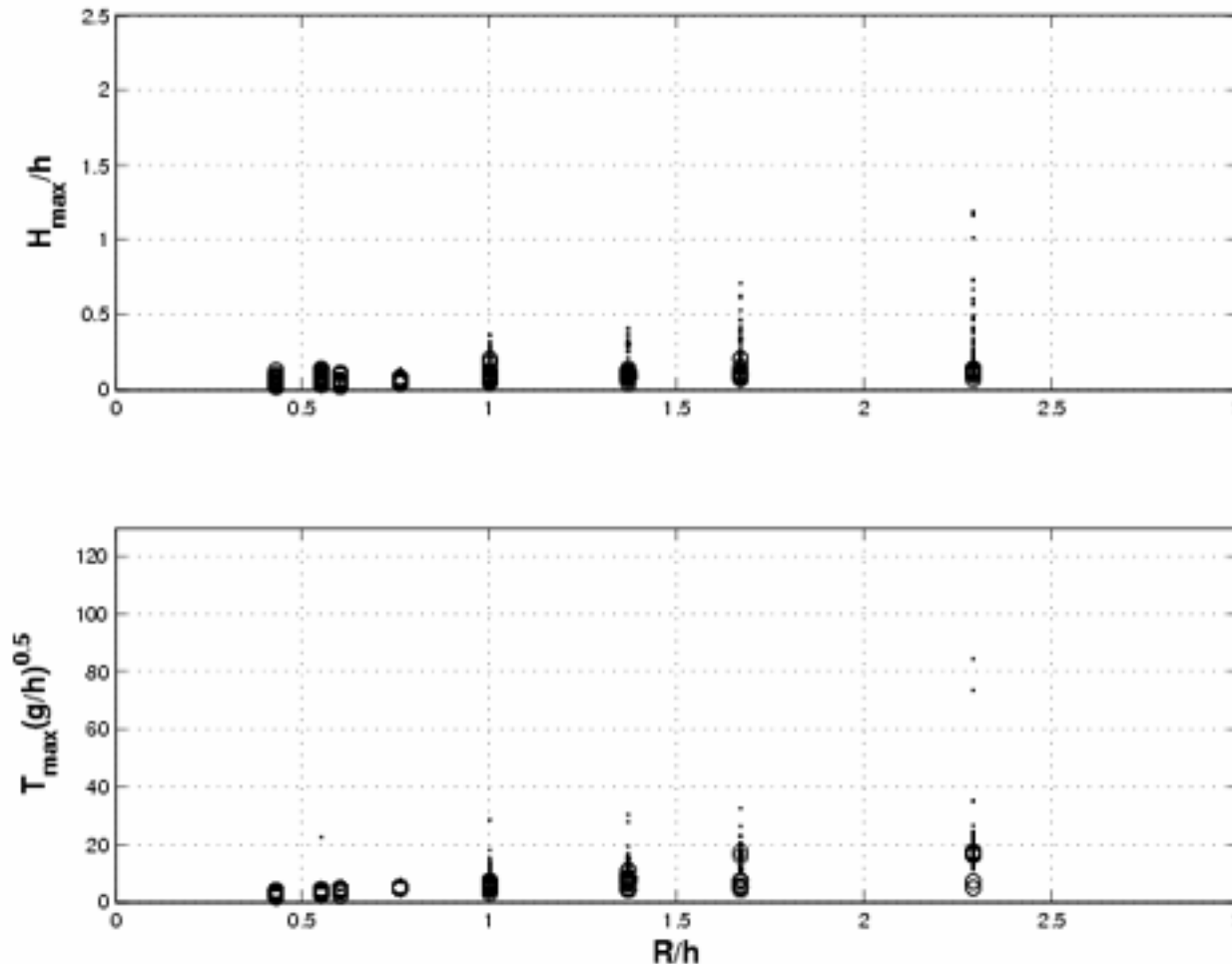
Generation and propagation of vertical slump generated waves: 3D experiments

3D experiments:

Linear waves



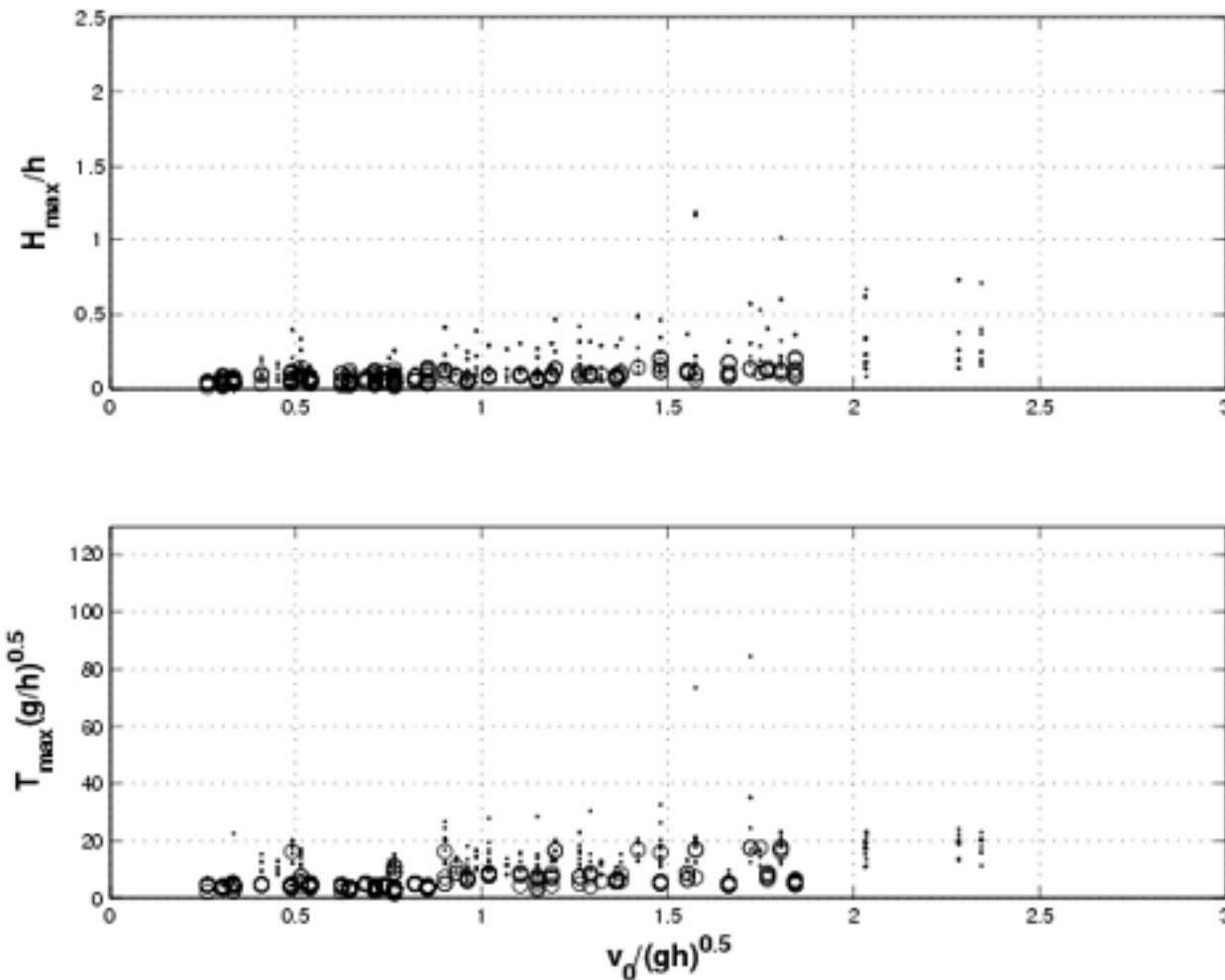
Generation and propagation of vertical slump generated waves: 3D experiments



3D experiments:

- in the 50% of tests the first wave is not the highest
- Maximum wave height increases as landslide length increases
- Wave period related to maximum wave height increases as landslide length increases

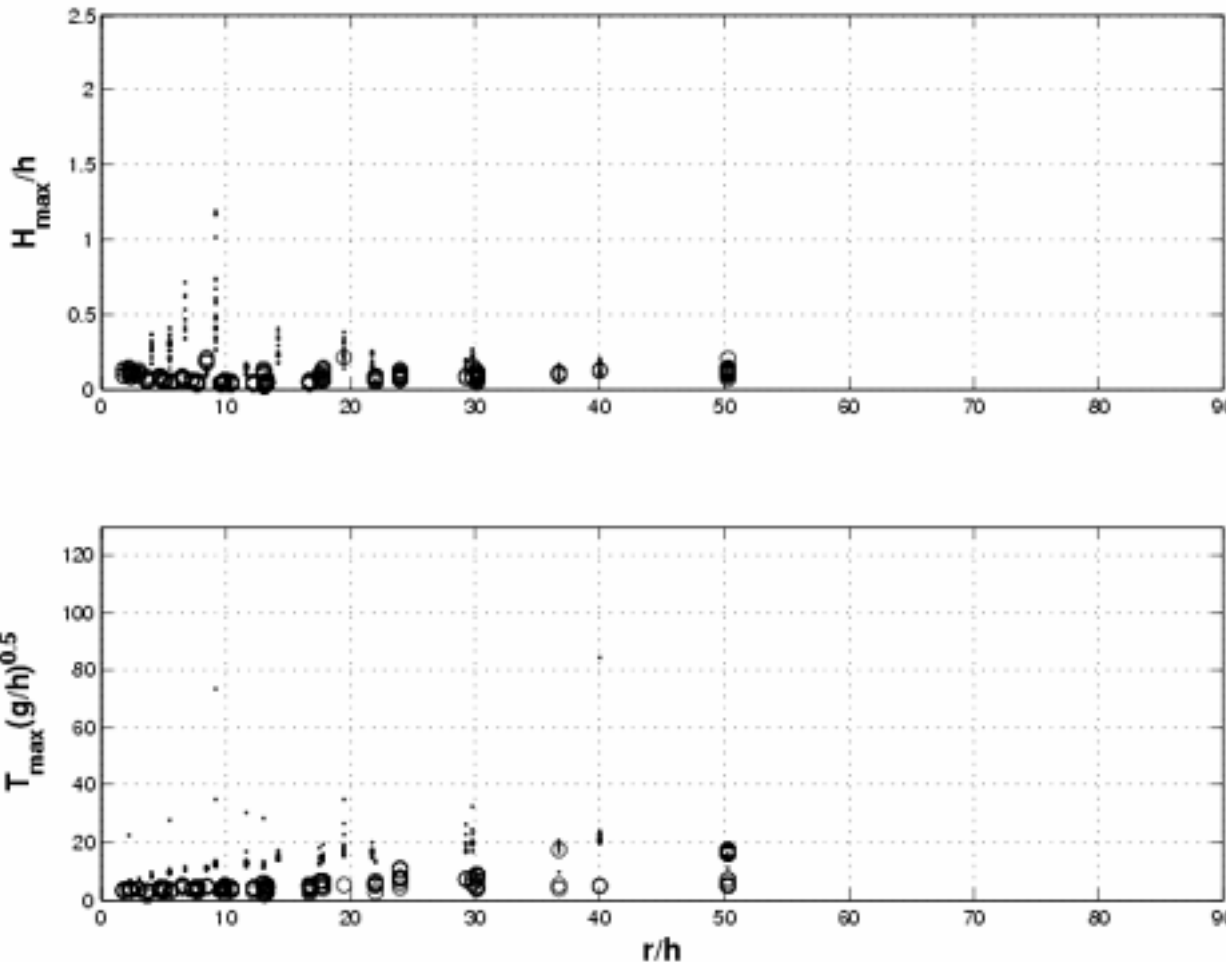
Generation and propagation of vertical slump generated waves: 3D experiments



3D experiments:

- **Maximum wave height increases as landslide energy increases**
- **Wave period related to maximum wave height slightly increases as landslide energy increases**

Generation and propagation of vertical slump generated waves: 3D experiments



3D experiments:

- **Maximum wave height decreases as distance from generation area increases**
- **Wave period related to maximum wave height increases as distance from generation area increases (frequency dispersion)**



Generation and propagation of vertical slump generated waves: the experimental findings

2D experiments:

- **likebore waves, solitary waves, cnoidal waves and linear waves** were observed
- **in 12% of tests the first wave is not the highest**
- **Maximum wave height increases as landslide length increases**
- **Wave period related to maximum wave height increases as landslide length increases**
- **Maximum wave height increases as landslide energy increases**
- **Wave period related to maximum wave height slightly increases as landslide energy increases**
- **Maximum wave height decreases as distance from generation area increases**
- **Wave period related to maximum wave height increases as distance from generation area increases (frequency dispersion)**



Generation and propagation of vertical slump generated waves: the experimental findings

3D experiments:

- **cnoidal waves and linear waves** were observed
- **in 50% of tests the first wave is not the highest**
- **Maximum wave height increases as landslide length increases**
- **Wave period related to maximum wave height increases as landslide length increases**
- **Maximum wave height increases as landslide energy increases**
- **Wave period related to maximum wave height slightly increases as landslide energy increases**
- **Maximum wave height decreases as distance from generation area increases**
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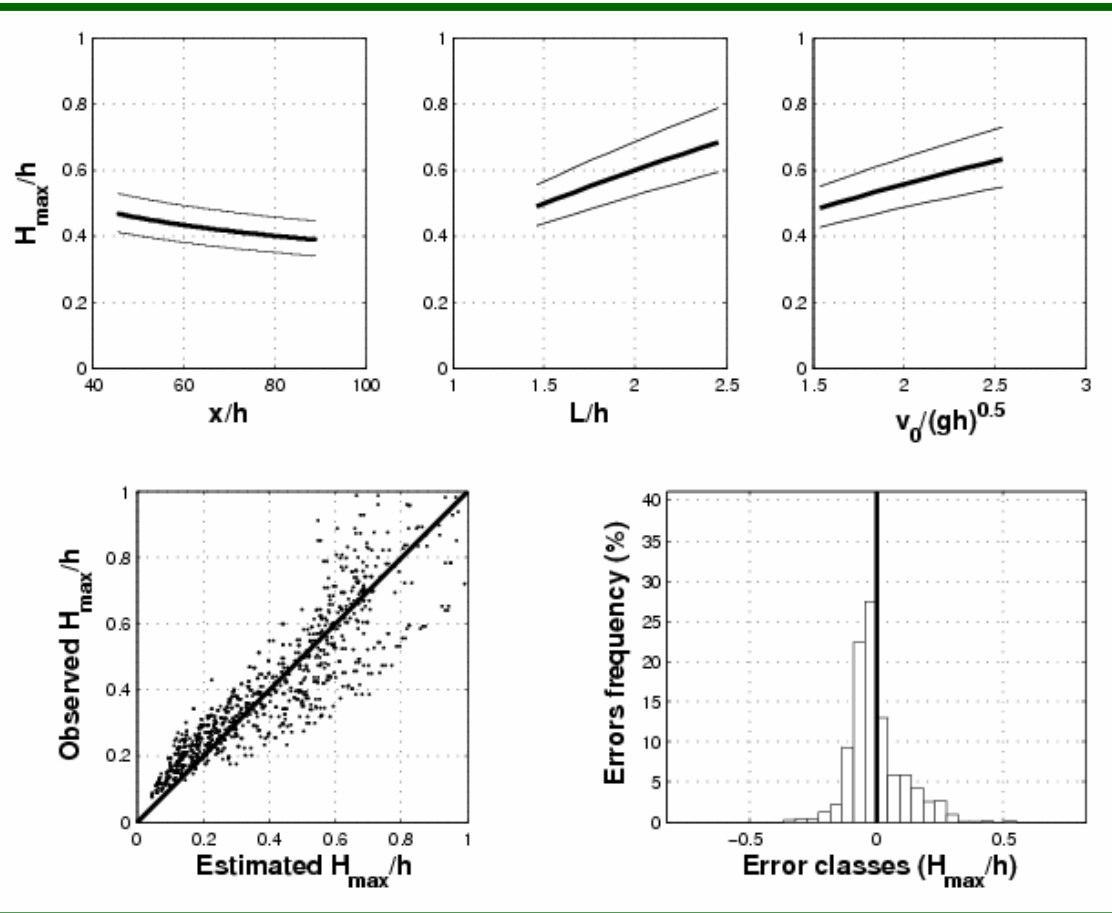
Generation and propagation of vertical slump generated waves: the new empirical formulations

2D empirical formulation:

H_{max}

a_{max}

T_{max}



R^2

$\bar{\epsilon}$

0.84953

0.07802

0.87447

0.062935

0.91291

1.0238



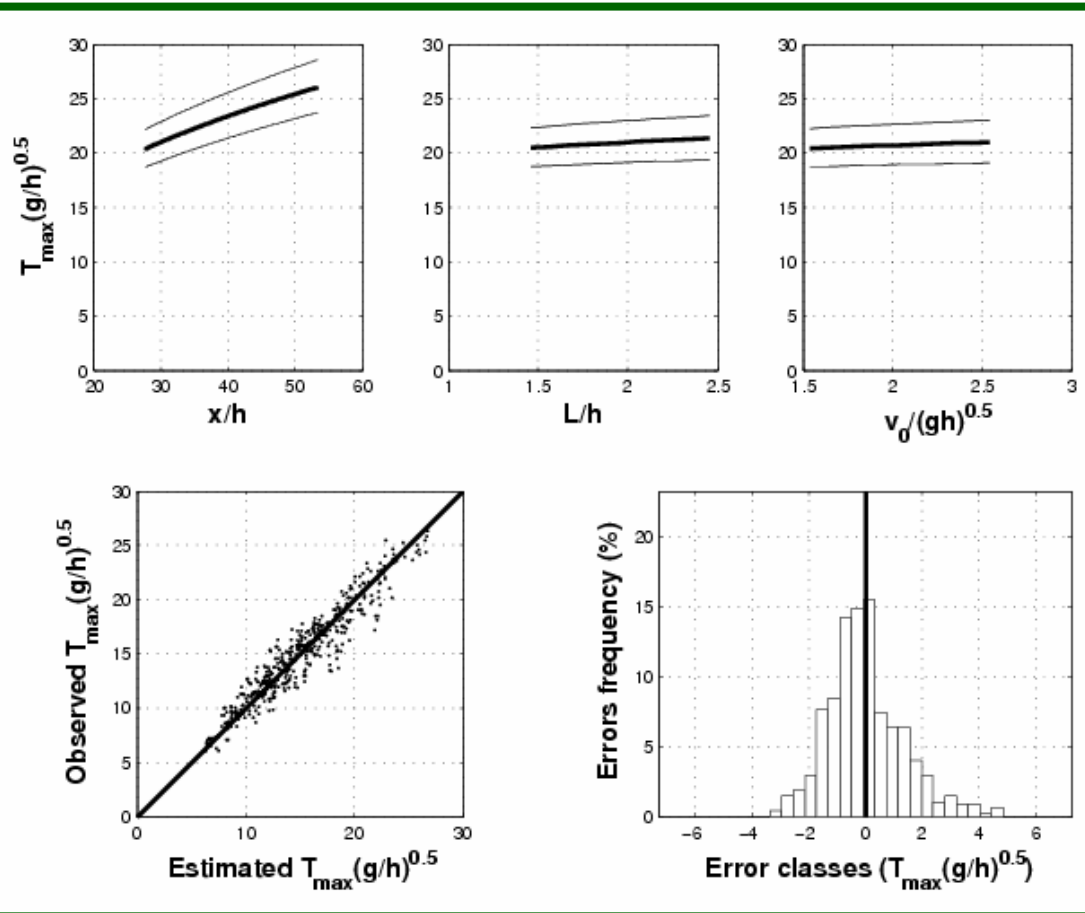
Generation and propagation of vertical slump generated waves: the new empirical formulations

2D empirical formulation:

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a_{max}

T_{max}



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0.84953

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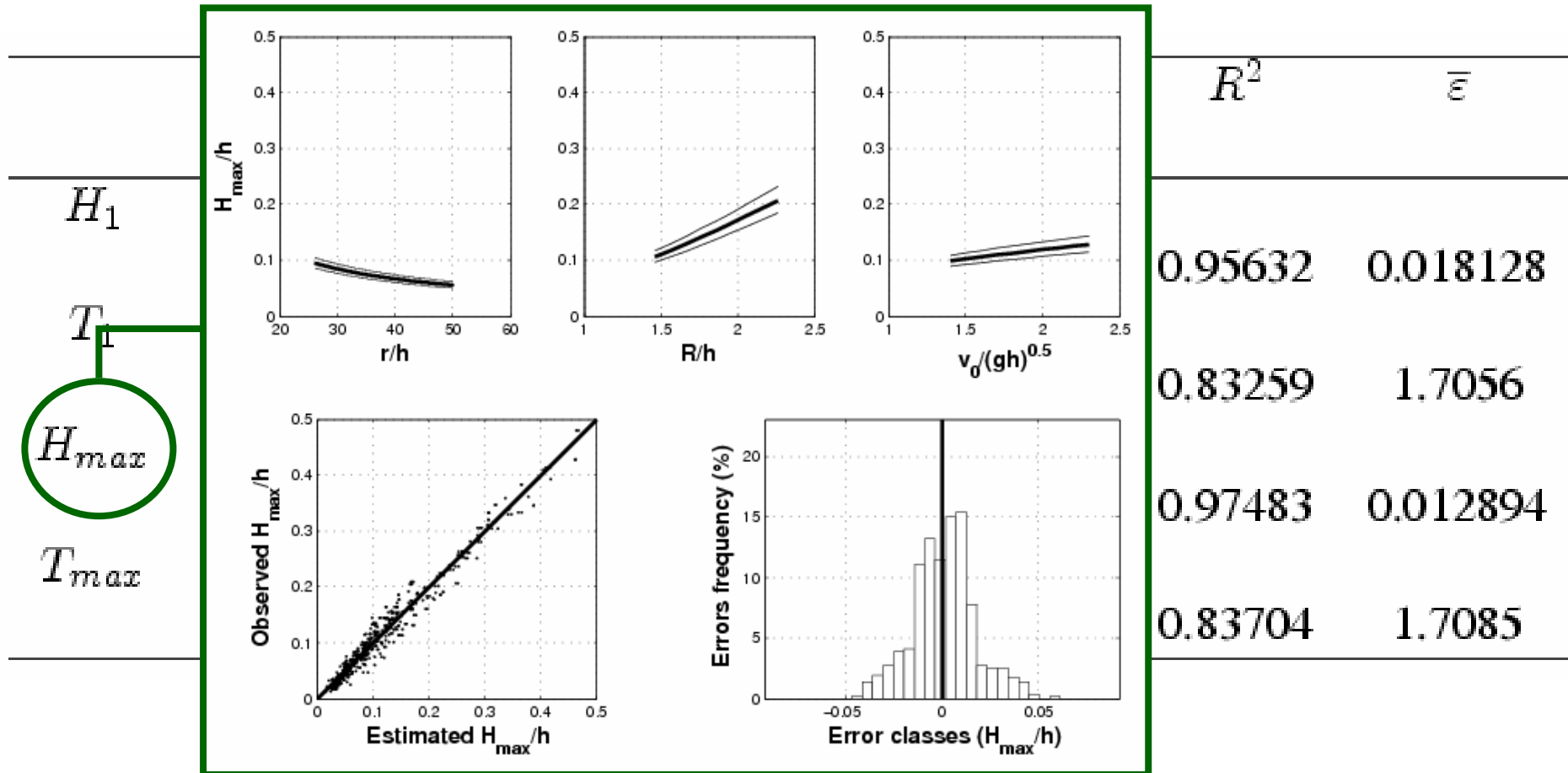
0.91291

1.0238



Generation and propagation of vertical slump generated waves: the new empirical formulations

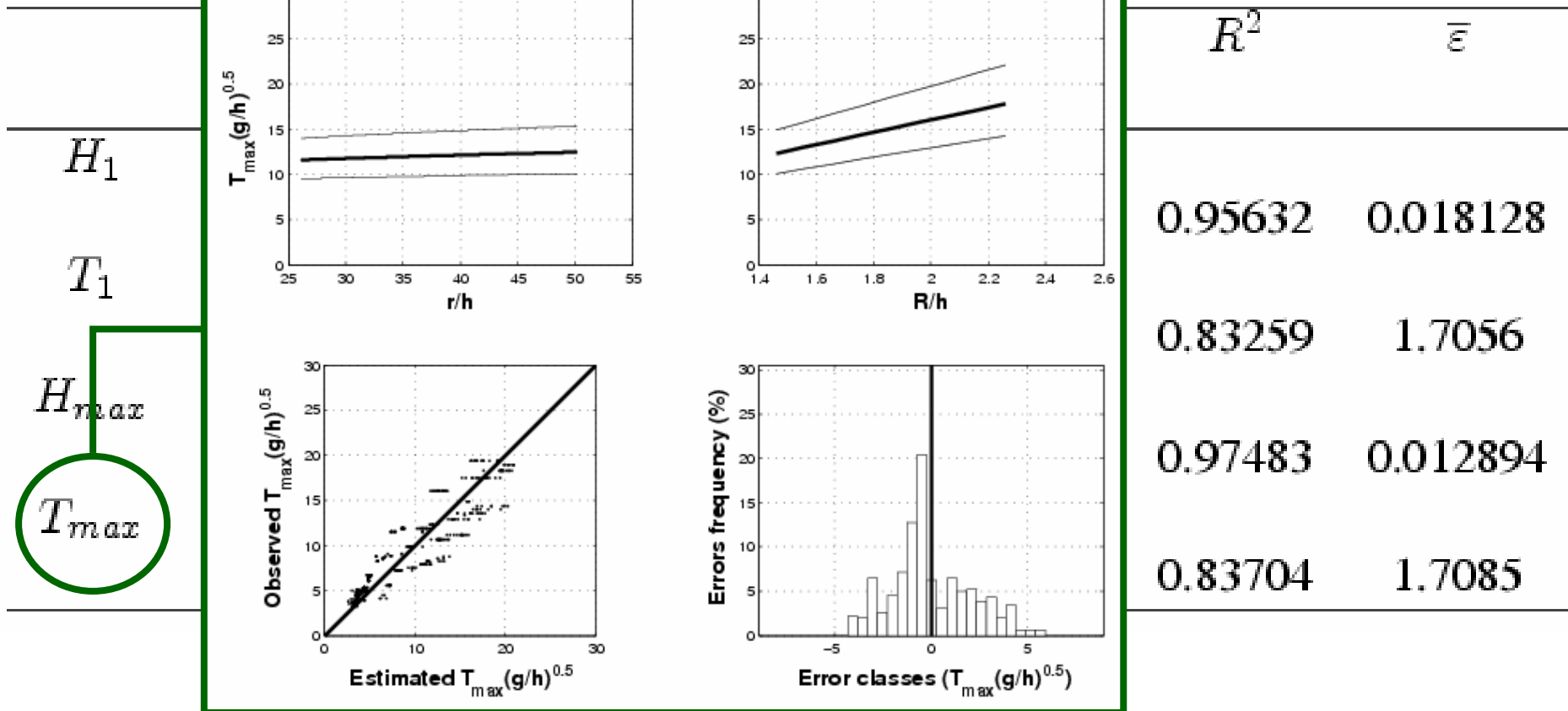
3D empirical formulation:





Generation and propagation of vertical slump generated waves: the new empirical formulations

3D empirical formulation:





Generation and propagation of vertical slump generated waves: comparison with existing formulae

	Factor a_1	x/h a_2	L/h a_3	$v_0/(\sqrt{gh})$ a_4	R^2	$\bar{\epsilon}$
H_{max}	0.8967 ± 0.0383	-0.2725 ± 0.0160	0.6417 ± 0.0289	0.5308 ± 0.0313	0.84953	0.07802
a_{max}	0.5718 ± 0.0257	-0.1145 ± 0.0162	0.8322 ± 0.0308	0.3975 ± 0.0318	0.87447	0.062935
T_{max}	5.6384 ± 0.2007	0.3744 ± 0.0116	0.0782 ± 0.0168	0.0527 ± 0.0159	0.91291	1.0238

	Factor a_1	r/h a_2	R/h a_3	$v_0/(\sqrt{gh})$ a_4	R^2	$\bar{\epsilon}$
H_1	0.8790 ± 0.0424	-0.9341 ± 0.0251	1.7114 ± 0.0485	0.5531 ± 0.0353	0.95632	0.018128
T_1	6.6322 ± 0.4605	0.1774 ± 0.0263	0.5083 ± 0.0487	0.1115 ± 0.0353	0.83259	1.7056
H_{max}	0.7650 ± 0.0234	-0.8281 ± 0.0155	1.5350 ± 0.0311	0.5270 ± 0.0272	0.97483	0.012894
T_{max}	6.229 ± 0.4865	0.1104 ± 0.0297	0.8472 ± 0.0537		0.83704	1.7085

$$\frac{H_{max}}{h} = 0.12 \left(\frac{r}{h} \right)^{-0.4} \left(\frac{w}{h} \right)^{0.79} \left(\frac{s}{h} \right)^{0.5} \left(\frac{v_0}{\sqrt{gh}} \right)^{0.17} e^{0.6 \cos \theta - 0.8 \sin \gamma}$$

$$T_{max} \sqrt{\frac{g}{h}} = 2.5 \left(\frac{l}{h} \right)^{0.1} \left(\frac{v_0}{\sqrt{gh}} \right)^{0.29} \left(\frac{r}{h} \right)^{0.18} e^{0.22 \sin \gamma}$$

Panizzo, 2004



Generation and propagation of vertical slump generated waves: comparison with existing formulae

	Factor a_1	x/h a_2	L/h a_3	$v_0/(\sqrt{gh})$ a_4	R^2	$\bar{\epsilon}$
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$$T_{max} \sqrt{\frac{g}{h}} = 2.5 \left(\frac{l}{h}\right)^{0.1} \left(\frac{v_0}{\sqrt{gh}}\right)^{0.29} \left(\frac{r}{h}\right)^{0.18} e^{0.22 \sin \gamma}$$

Panizzo, 2004



Generation and propagation of vertical slump generated waves: comparison with existing formulae

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$$\frac{H_{max}}{h} = 0.12 \left(\frac{r}{h}\right)^{-0.4} \left(\frac{w}{h}\right)^{0.79} \left(\frac{s}{h}\right)^{0.5} \left(\frac{v_0}{\sqrt{gh}}\right)^{0.17} e^{0.6 \cos \theta - 0.8 \sin \gamma}$$

$$T_{max} \sqrt{\frac{g}{h}} = 2.5 \left(\frac{l}{h}\right)^{0.1} \left(\frac{v_0}{\sqrt{gh}}\right)^{0.29} \left(\frac{r}{h}\right)^{0.18} e^{0.22 \sin \gamma}$$

Panizzo, 2004



Generation and propagation of vertical slump generated waves: comparison with existing formulae

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Panizzo, 2004



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T_{max}	5.6384 ± 0.2007	0.3744 ± 0.0116	0.0782 ± 0.0168	0.0527 ± 0.0159	0.91291	1.0238

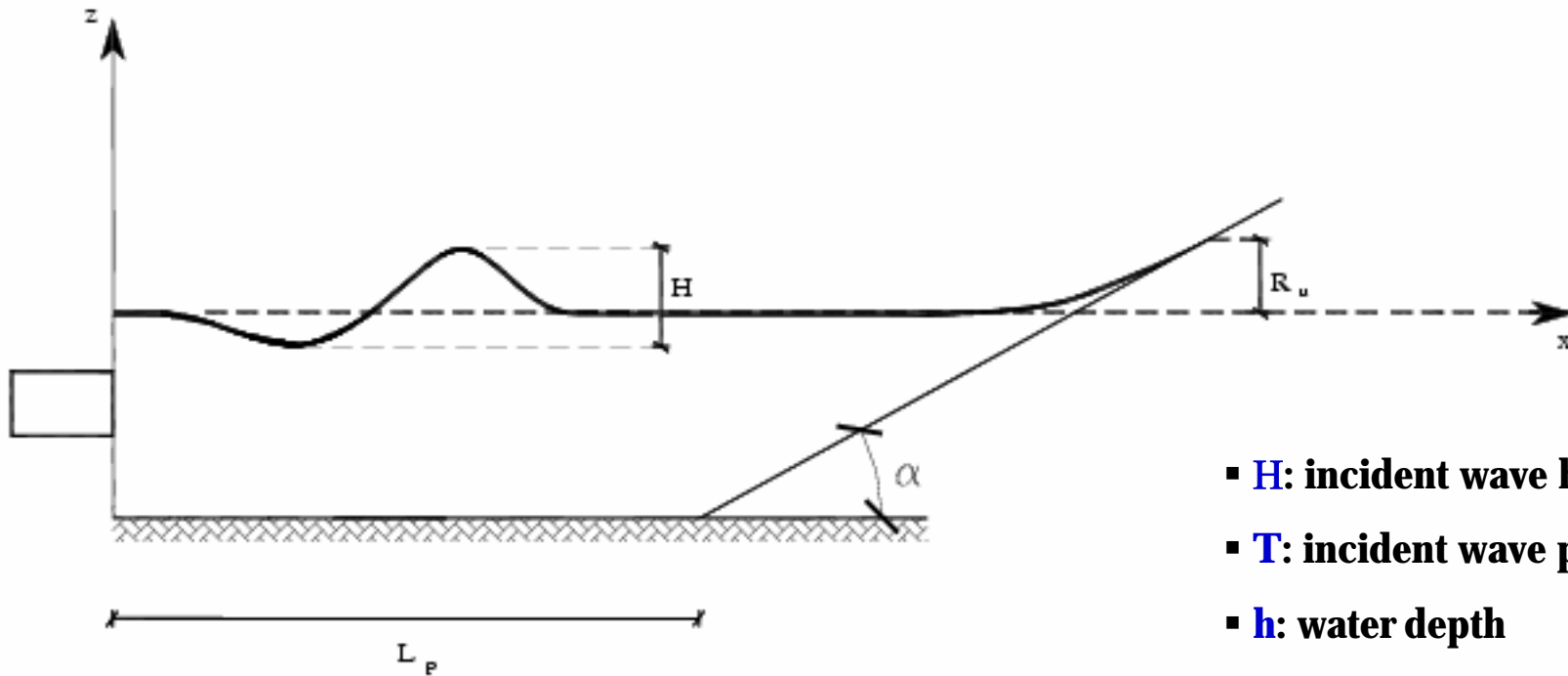
	Factor a_1	r/h a_2	R/h a_3	$v_0/(\sqrt{gh})$ a_4	R^2	$\bar{\varepsilon}$
H_1	0.8790 ± 0.0424	-0.9341 ± 0.0251	1.7114 ± 0.0485	0.5531 ± 0.0353	0.95632	0.018128
T_1	6.6322 ± 0.4605	0.1774 ± 0.0263	0.5083 ± 0.0487	0.1115 ± 0.0353	0.83259	1.7056
H_{max}	0.7650 ± 0.0234	-0.8281 ± 0.0153	1.5350 ± 0.0311	0.5270 ± 0.0272	0.97483	0.012894
T_{max}	6.229 ± 0.4865	0.1104 ± 0.0297	0.8472 ± 0.0537	\emptyset	0.83704	1.7085

$$\frac{H_{max}}{h} = 0.12 \left(\frac{r}{h}\right)^{-0.4} \left(\frac{w}{h}\right)^{0.79} \left(\frac{s}{h}\right)^{0.5} \left(\frac{v_0}{\sqrt{gh}}\right)^{0.17} e^{0.6 \cos \theta - 0.8 \sin \gamma}$$

$$T_{max} \sqrt{\frac{g}{h}} = 2.5 \left(\frac{l}{h}\right)^{0.1} \left(\frac{v_0}{\sqrt{gh}}\right)^{0.29} \left(\frac{r}{h}\right)^{0.18} e^{0.22 \sin \gamma}$$

Panizzo, 2004

Impulsive wave runup: the problem

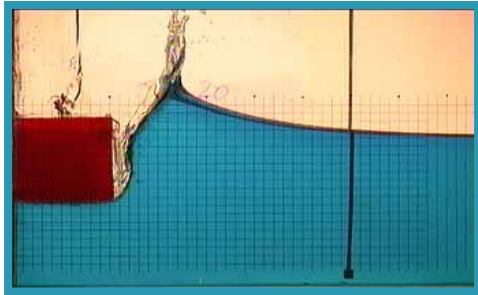


$$R_u = f(H, T, h, \alpha, \rho, \mu, g, \delta).$$

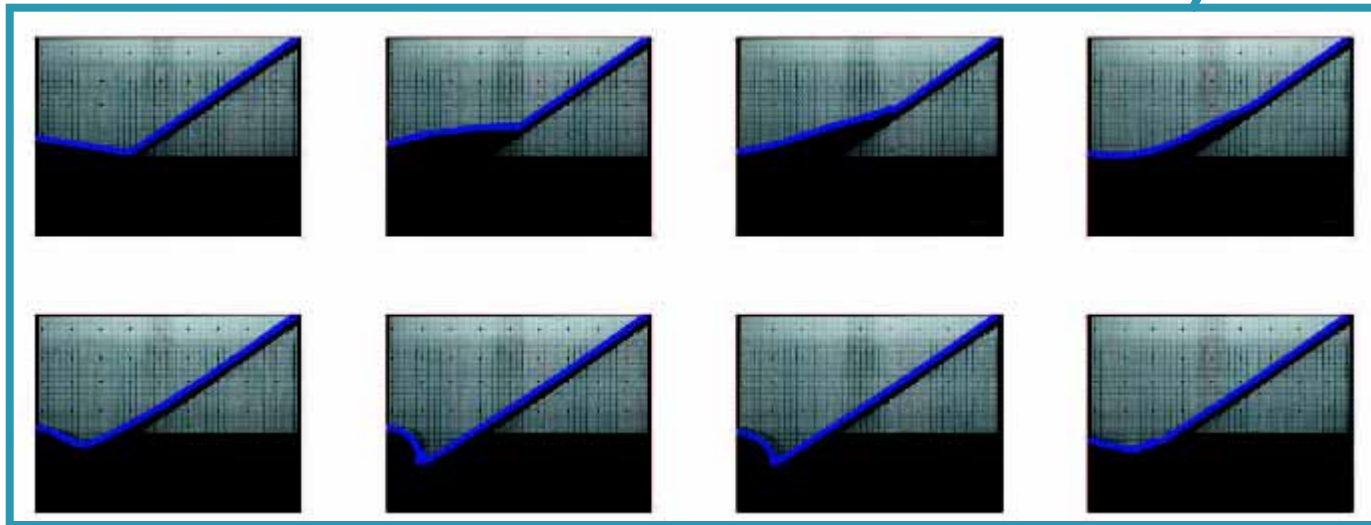
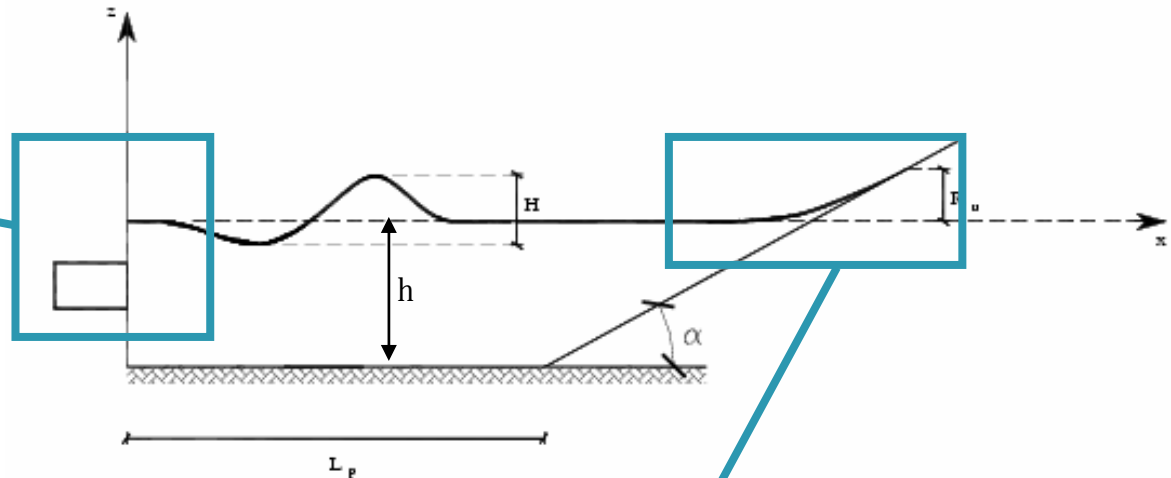
$$\frac{R_u}{h} = \phi \left(\frac{H}{h}, T \sqrt{\frac{g}{h}}, \alpha, \frac{\cancel{h}}{\rho h \sqrt{gh}}, \delta \sqrt{\frac{\rho \sqrt{gh}}{\mu h}} \right)$$

- **H**: incident wave height
- **T**: incident wave period
- **h**: water depth
- **α** : beach slope
- **ρ** : water density
- **μ** : water viscosity
- **g**: gravitational acceleration
- **δ** : beach roughness

Impulsive wave runup: the experiments

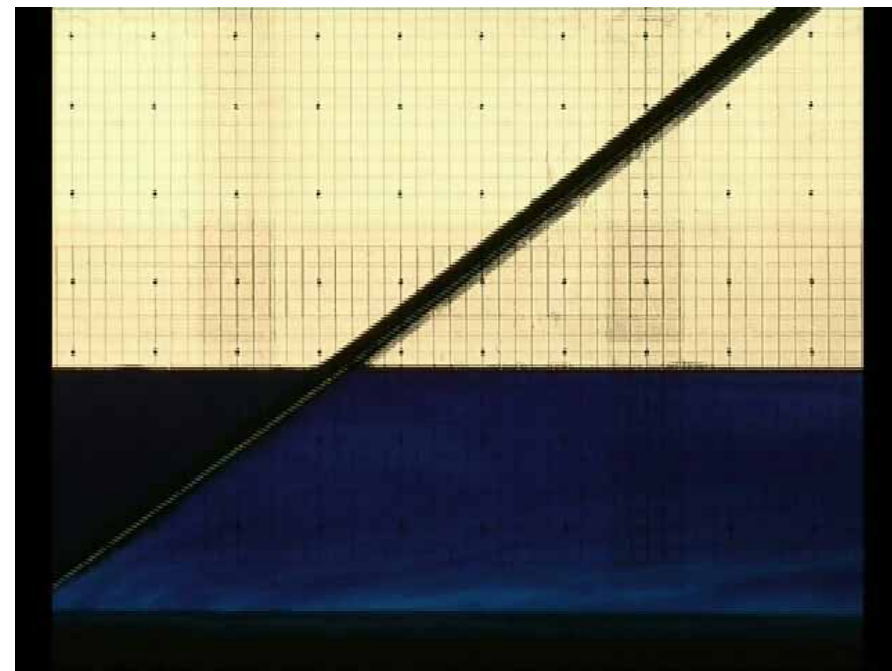
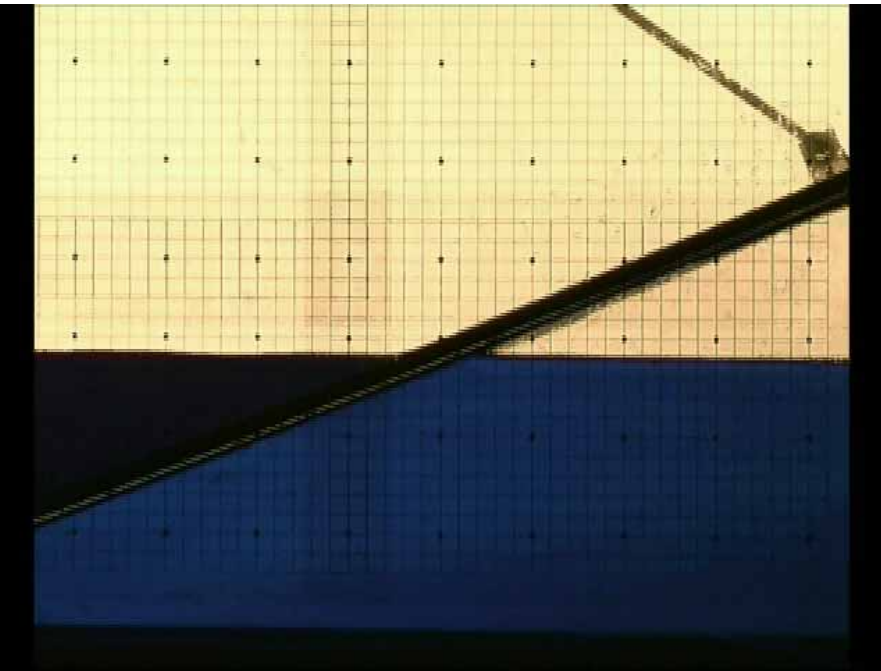


Scott Russel Wave Generator





Impulsive wave runup: the experiments





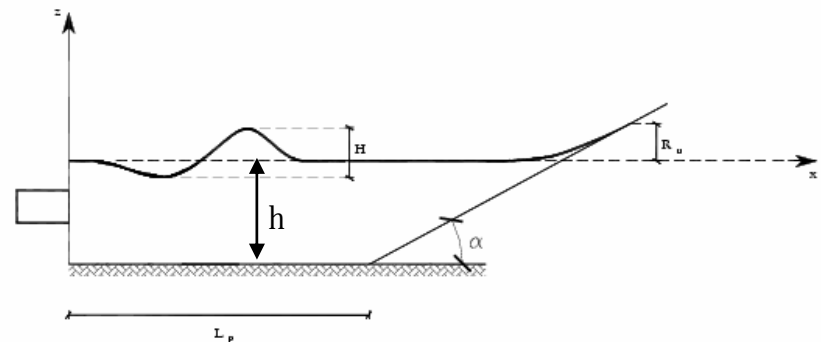
Impulsive wave runup: the experimental procedure

The experiments were performed in two phases

Phase 1: elevation time series were collected without the plane slope into the wave flume to get the correct incident wave parameter

Phase 2: digital video system was employed to get the runup value on the plane beach without any wave gauges into the wave flume to avoid flow disturbance

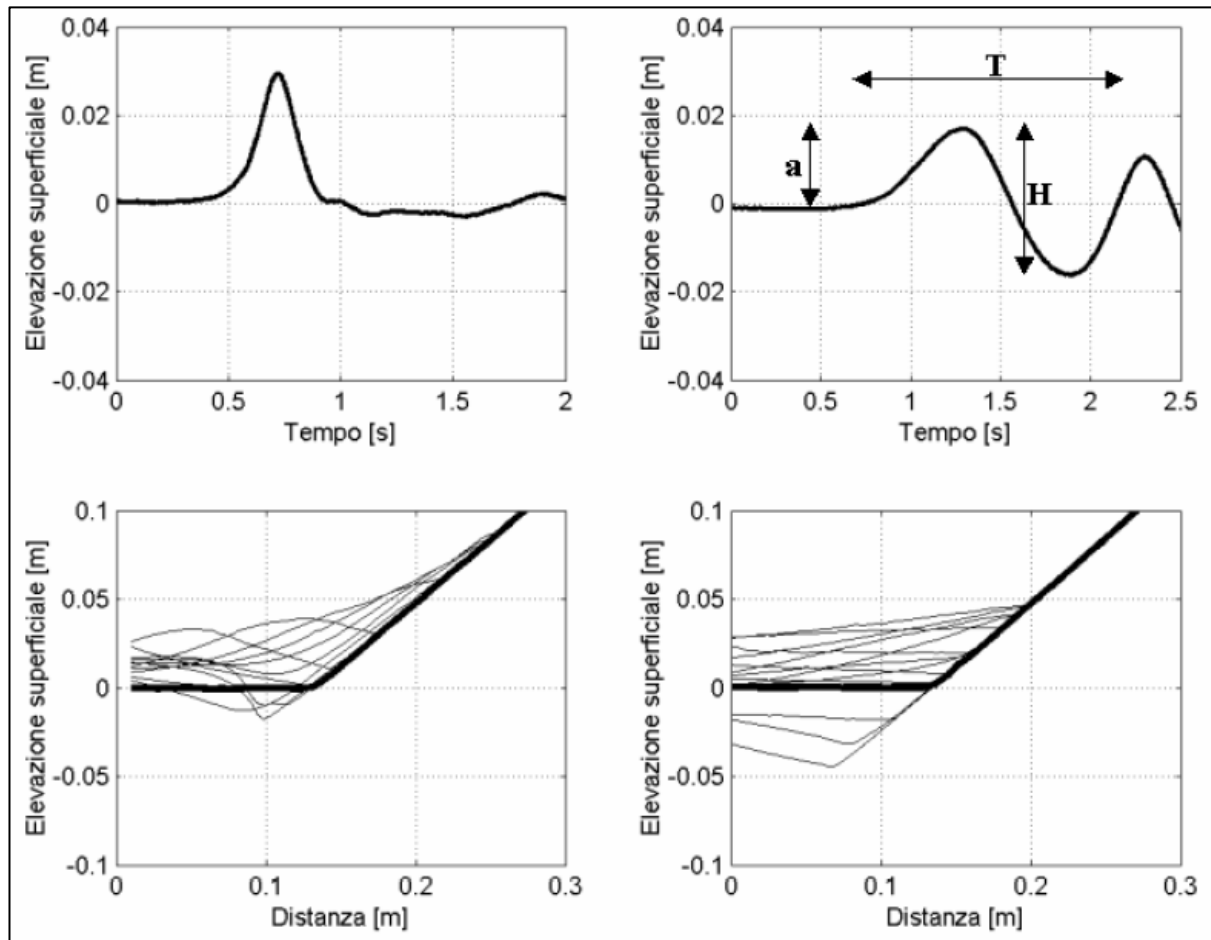
h [m]	L_p [m]	α [°]
0.06	0.85	22°
0.10	1.30	37°
0.18	1.75	84°





Impulsive wave runup: the experimental procedure

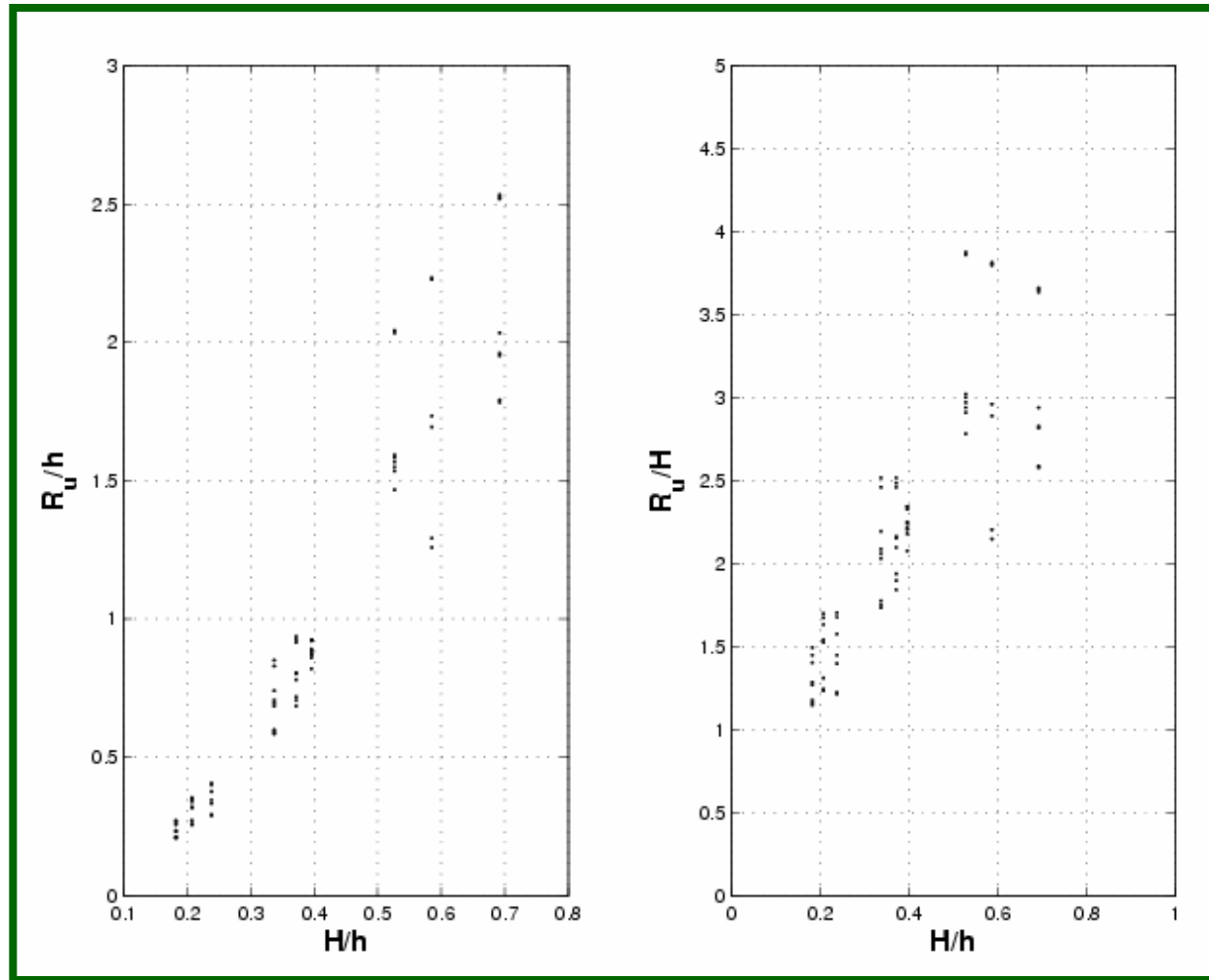
Phase 1:



Phase 2:

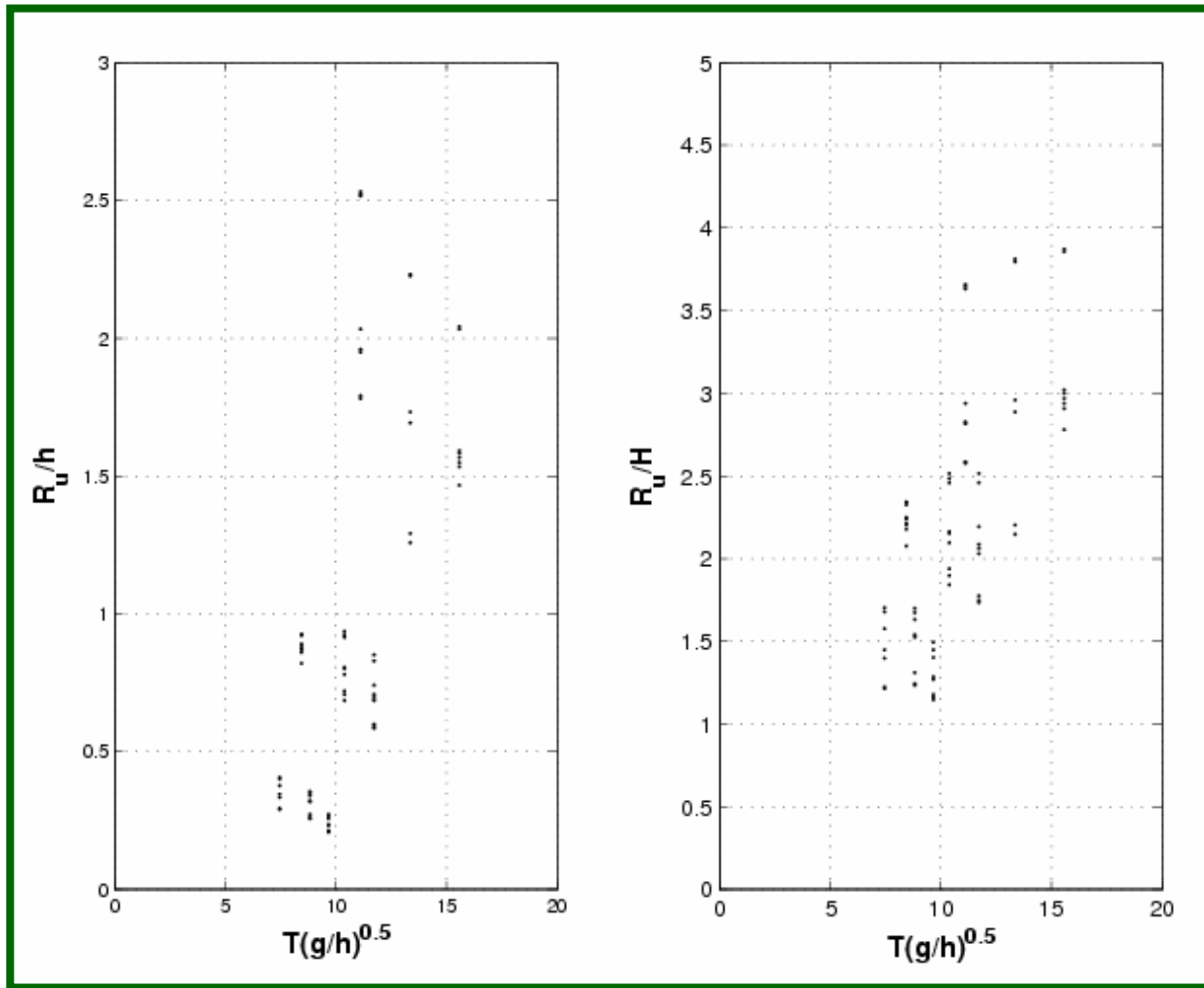


Impulsive wave runup: the experimental findings

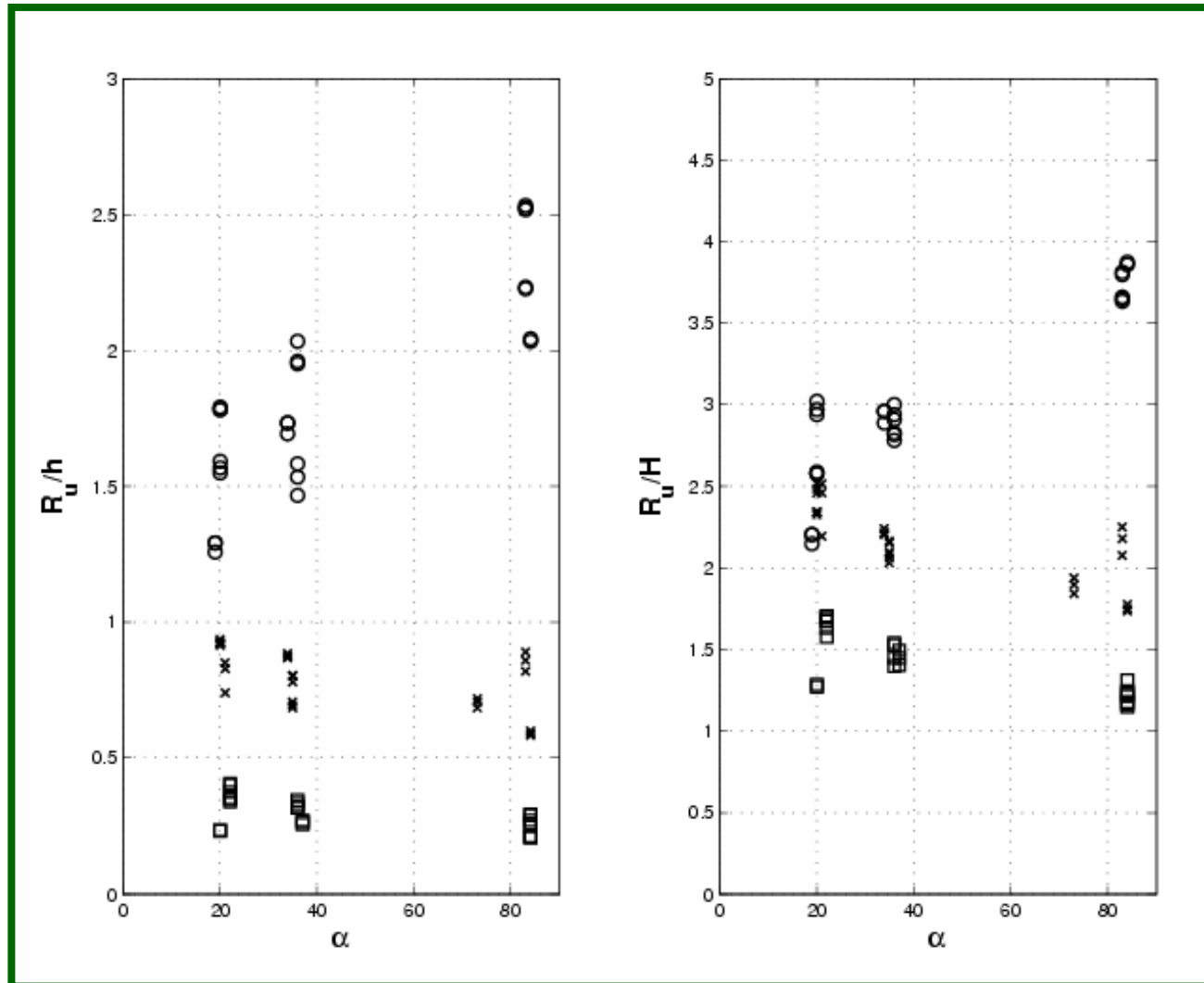




Impulsive wave runup: the experimental findings



Impulsive wave runup: the experimental findings



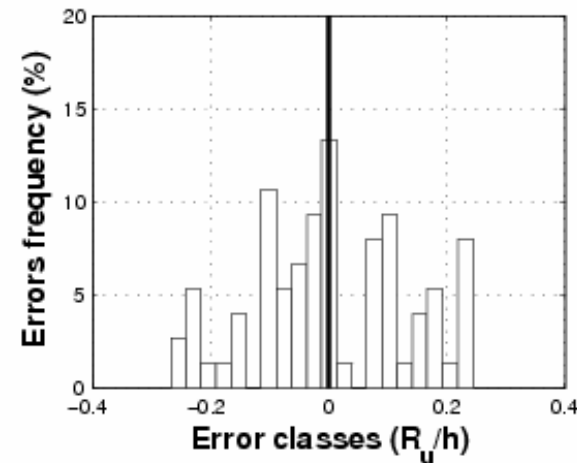
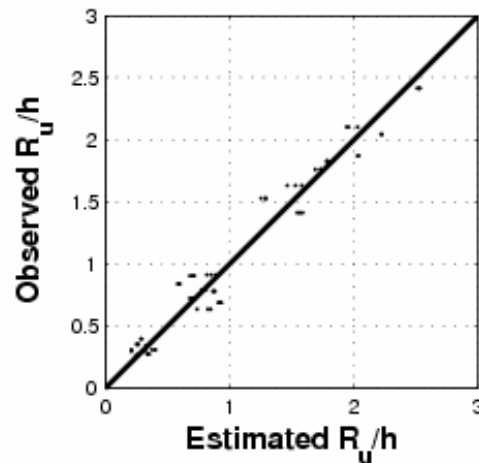


Impulsive wave runup: the experimental findings

- **likebore waves, solitary waves, cnoidal waves and linear waves runup were observed**
- **wave runup increases as incident wave height increases**
- **wave runup increases as incident wave period increases, the wave period must to be taken into account**
- **beach slope influence is different depending on incident wave type**

Impulsive wave runup: the new empirical formulation

	Factor	H/h	$T(\sqrt{g/h})$	$\sin(\alpha)$	R^2	$\bar{\epsilon}$
	a_1	a_2	a_3	a_4		
R_u	1.3737	1.5149	0.4665	0.2633		
	± 0.5838	± 0.1078	± 0.1632	± 0.0636	0.955855	0.11011



Impulsive wave runup: comparison with existing formulae

$$\frac{R_u}{h} = 2.831 \sqrt{\frac{1}{\tan \alpha}} \left(\frac{H}{h} \right)^{1.25}$$

Synolakis formula for non breaking solitary waves (1987)

$$\frac{R_u}{h} = 3.86 \sqrt{\frac{1}{\tan \alpha}} \left(\frac{H}{h} \right)^{1.25}$$

Tadepalli & Synolakis formula for non breaking N-waves (1994)

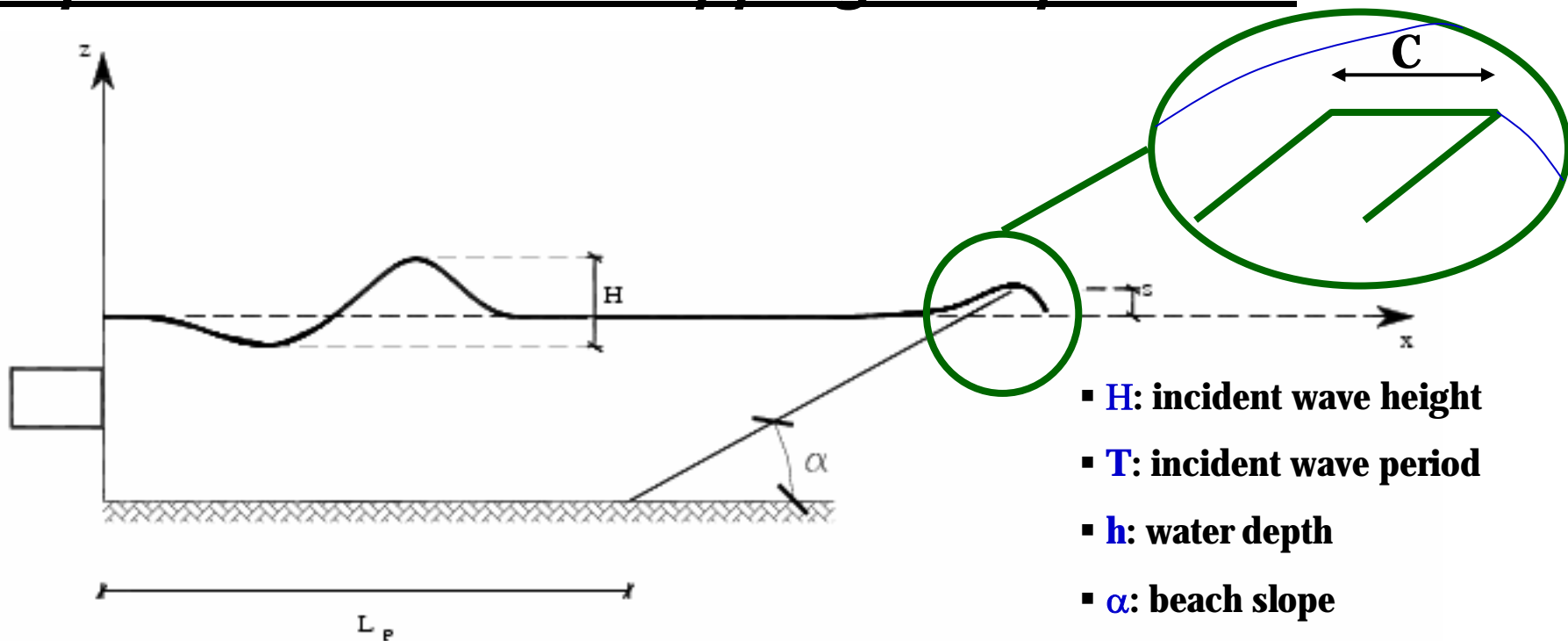
$$\frac{R_u}{h} = 1.3681 \left(\frac{H}{h} \right)^{1.25} \left(\frac{H}{L} \right)^{-0.15} \alpha^{-0.20}$$

Muller empirical formulation (1995)

	Factor	H/h	$T(\sqrt{g/h})$	$\sin(\alpha)$	R^2	$\bar{\epsilon}$
	a_1	a_2	a_3	a_4		
R_u	1.3737	1.5149	0.4665	0.2633		
	± 0.5838	± 0.1078	± 0.1632	± 0.0636	0.955855	0.11011

The present empirical formulation is valid for a wide range of wave type and for breaking and non breaking waves. It takes into account wave period influence

Impulsive wave overtopping: the problem



- **H**: incident wave height
- **T**: incident wave period
- **h**: water depth
- **α** : beach slope
- **ρ** : water density
- **μ** : water viscosity
- **g**: gravitational acceleration
- **δ** : beach roughness
- **C**: crest thickness

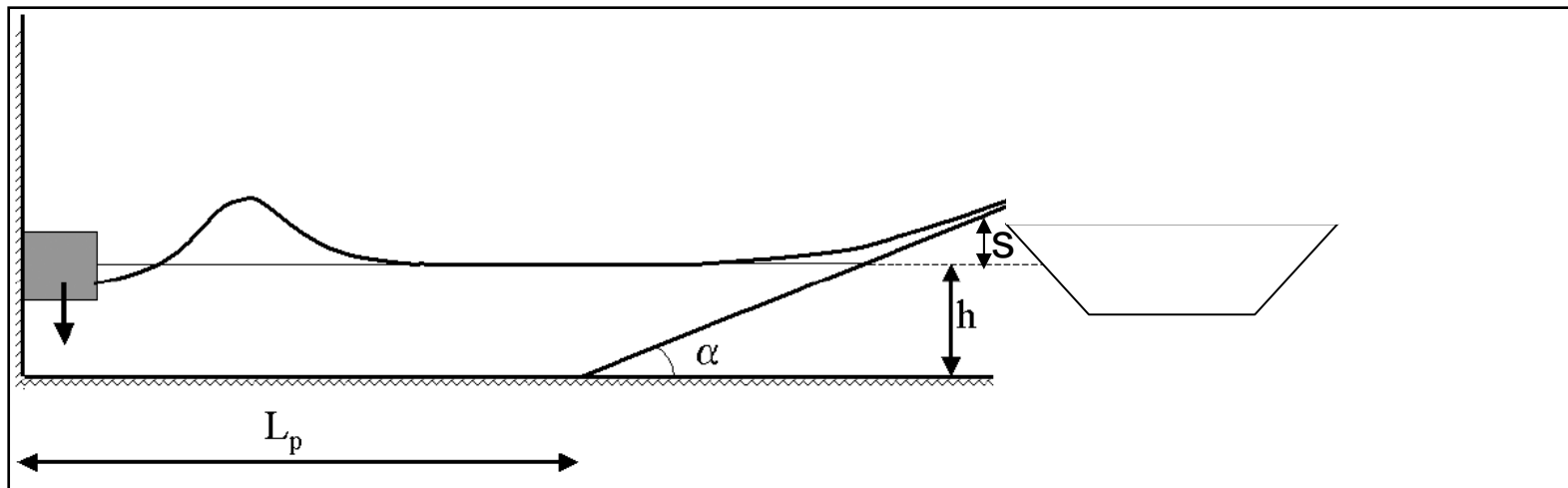
$$\Omega = f(H, T, w, h, \alpha, s, \rho, \mu, g, \delta, C)$$

$$\frac{\Omega}{h^2 w} = \phi \left(\frac{H}{h}, T \sqrt{\frac{g}{h}}, \frac{w}{h}, \alpha, \frac{\mu}{\rho h \sqrt{gh}}, \frac{s}{h}, \delta \sqrt{\frac{\rho \sqrt{gh}}{\mu h}}, \frac{C}{h} \right)$$

Impulsive wave overtopping: the experiments

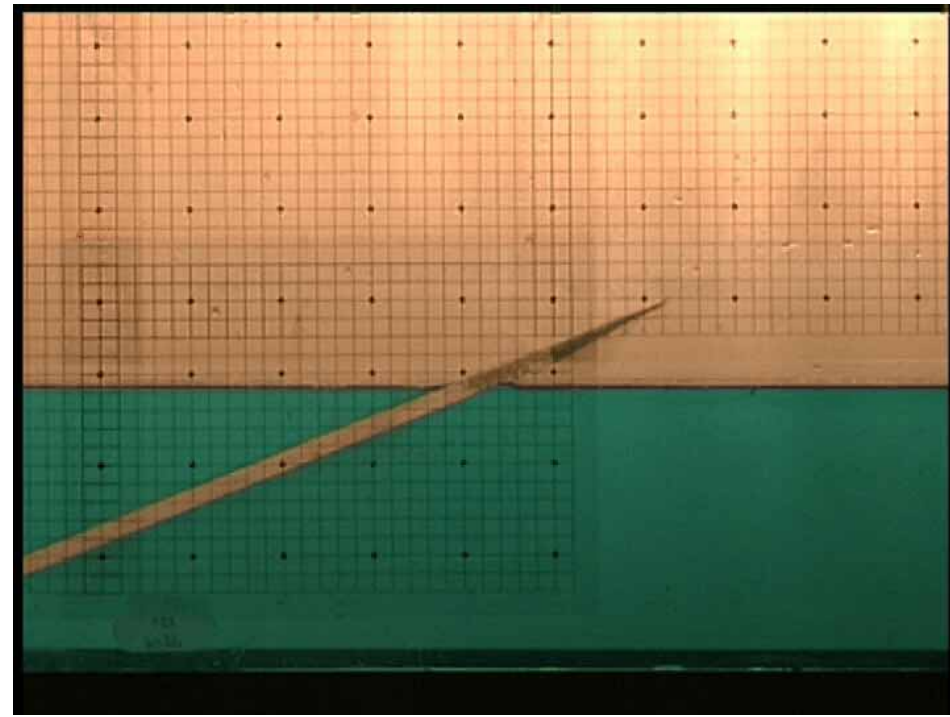
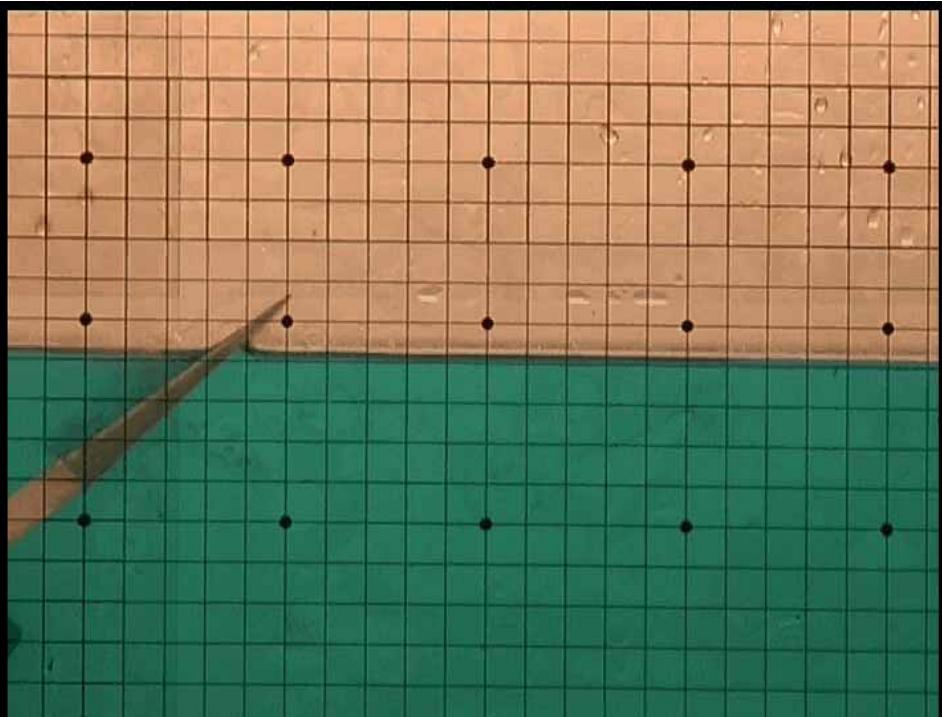
The overtopped water volume is collected by means of a small tank

h [m]	L_p [m]	α [°]	s
0.06	0.85	22°	0.25 R_u
0.10	1.30	37°	0.50 R_u
0.18	1.75	84°	0.75 R_u



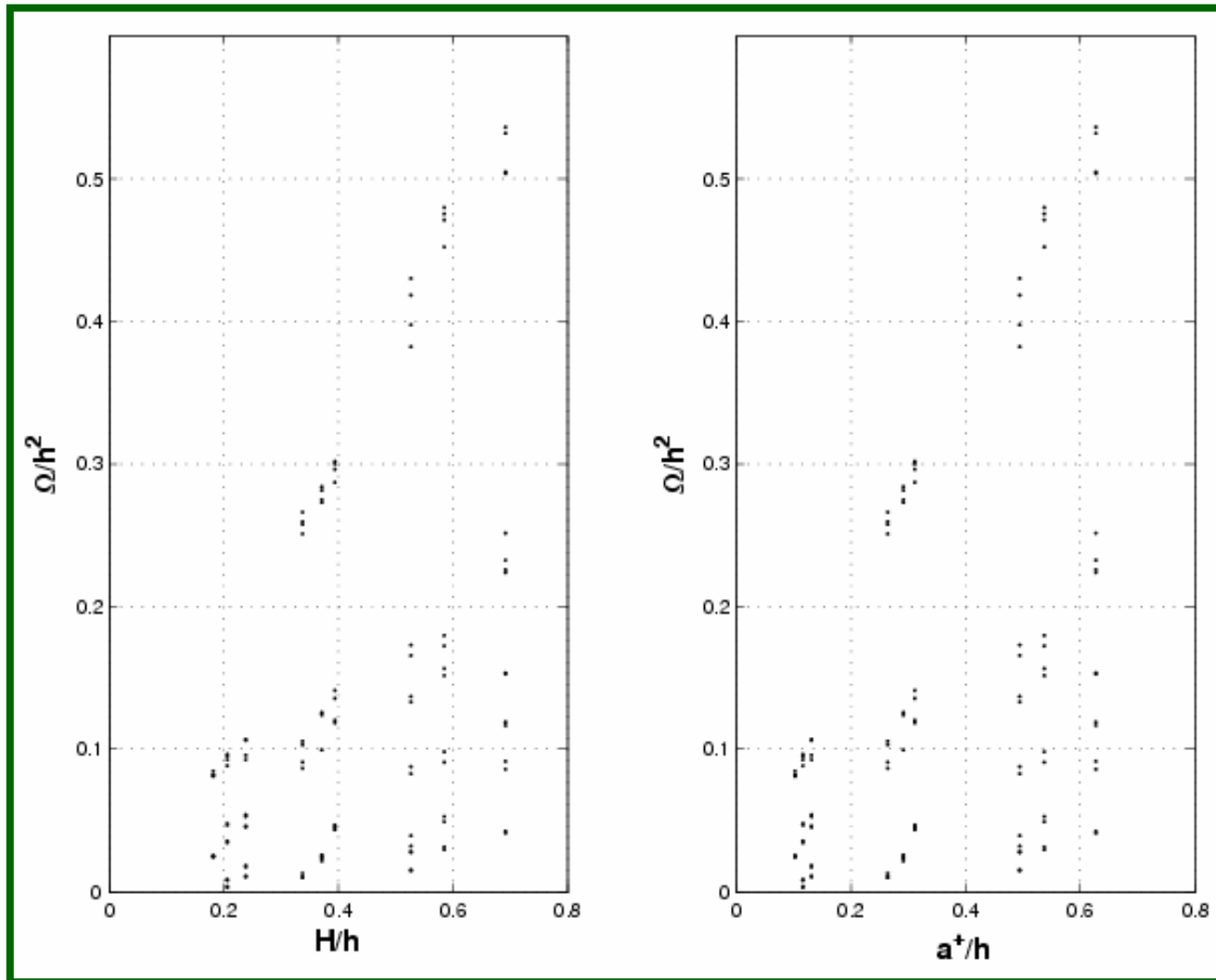


Impulsive wave overtopping: the experiments



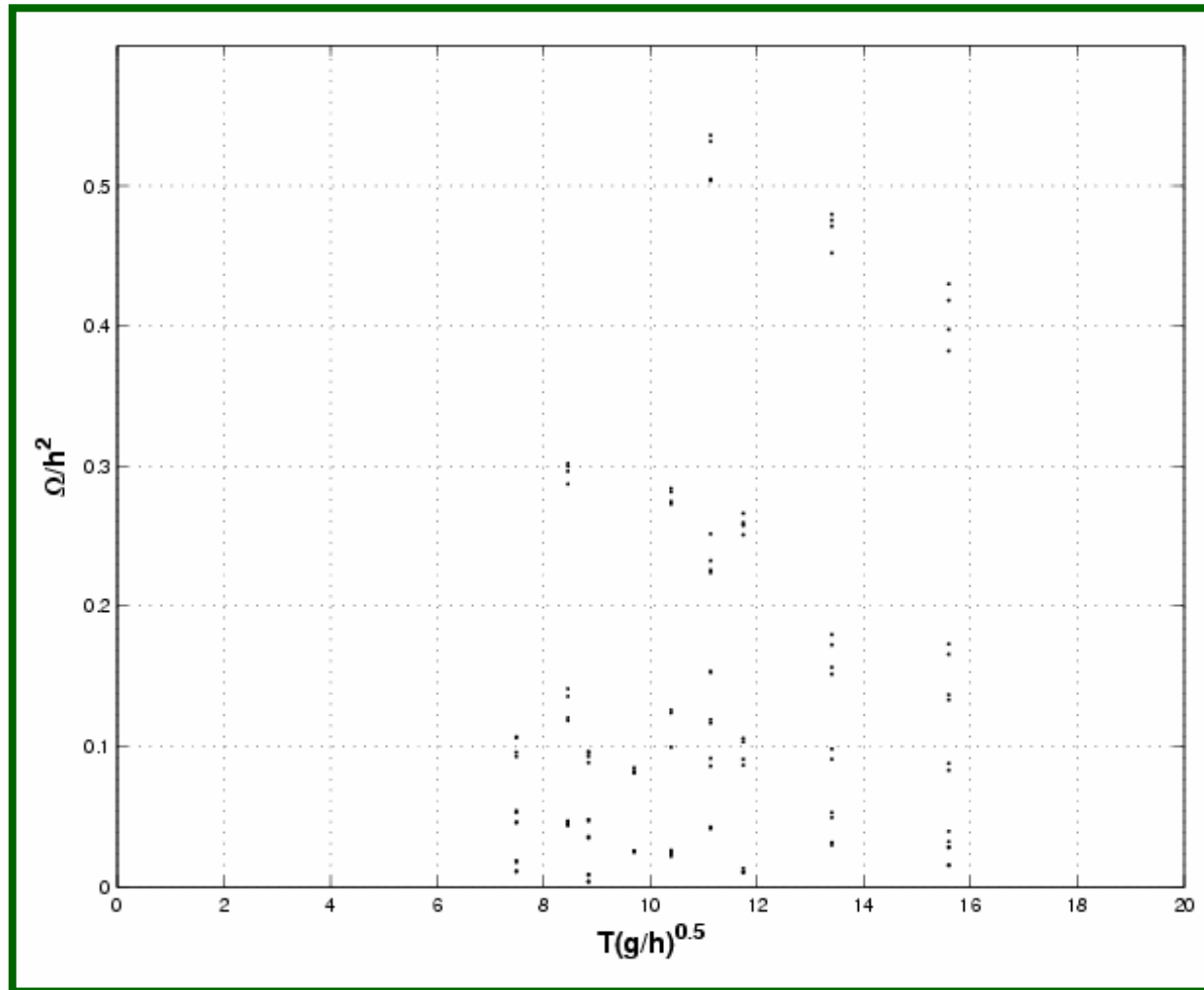


Wave overtopping: the experimental findings



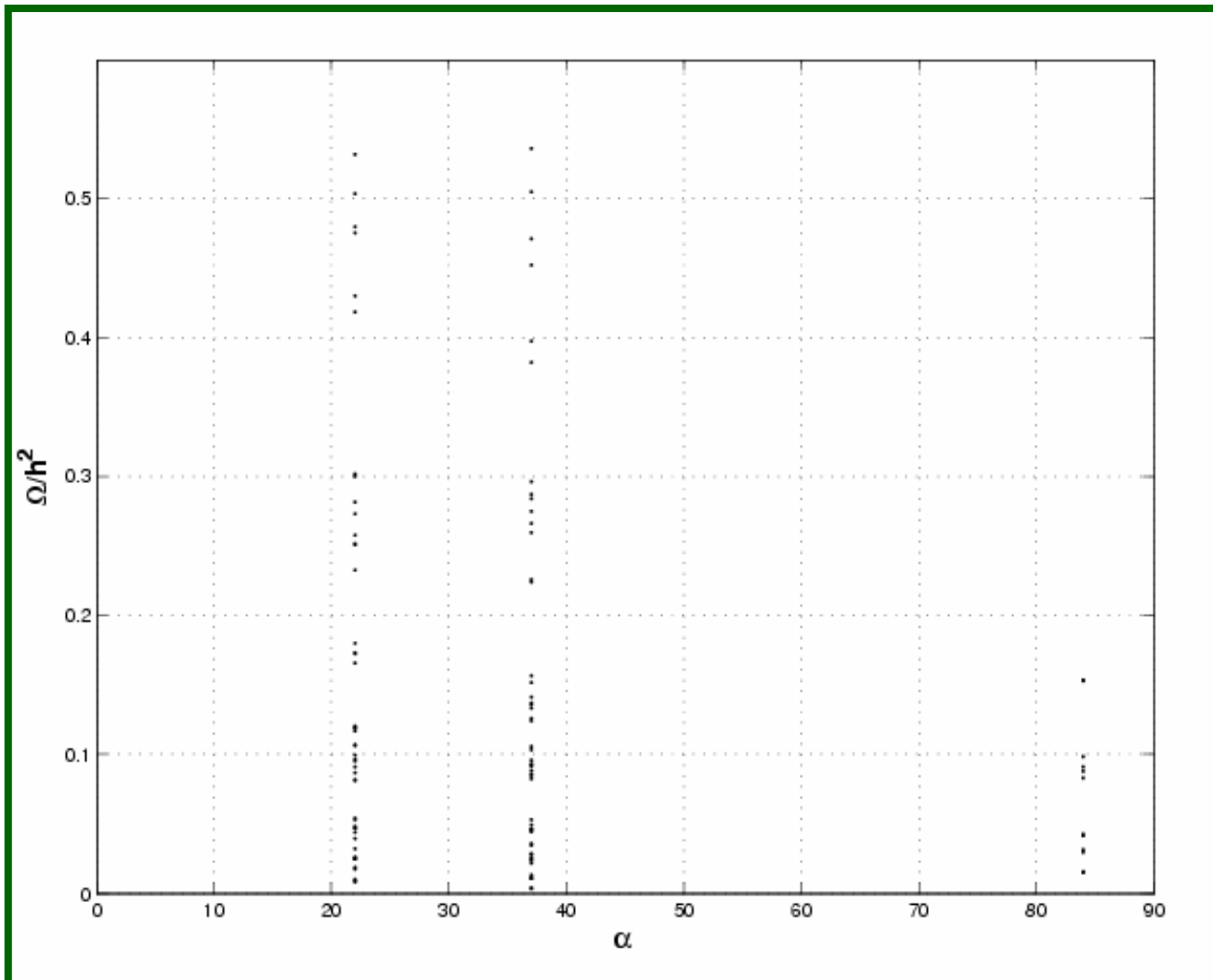


Wave overtopping: the experimental findings



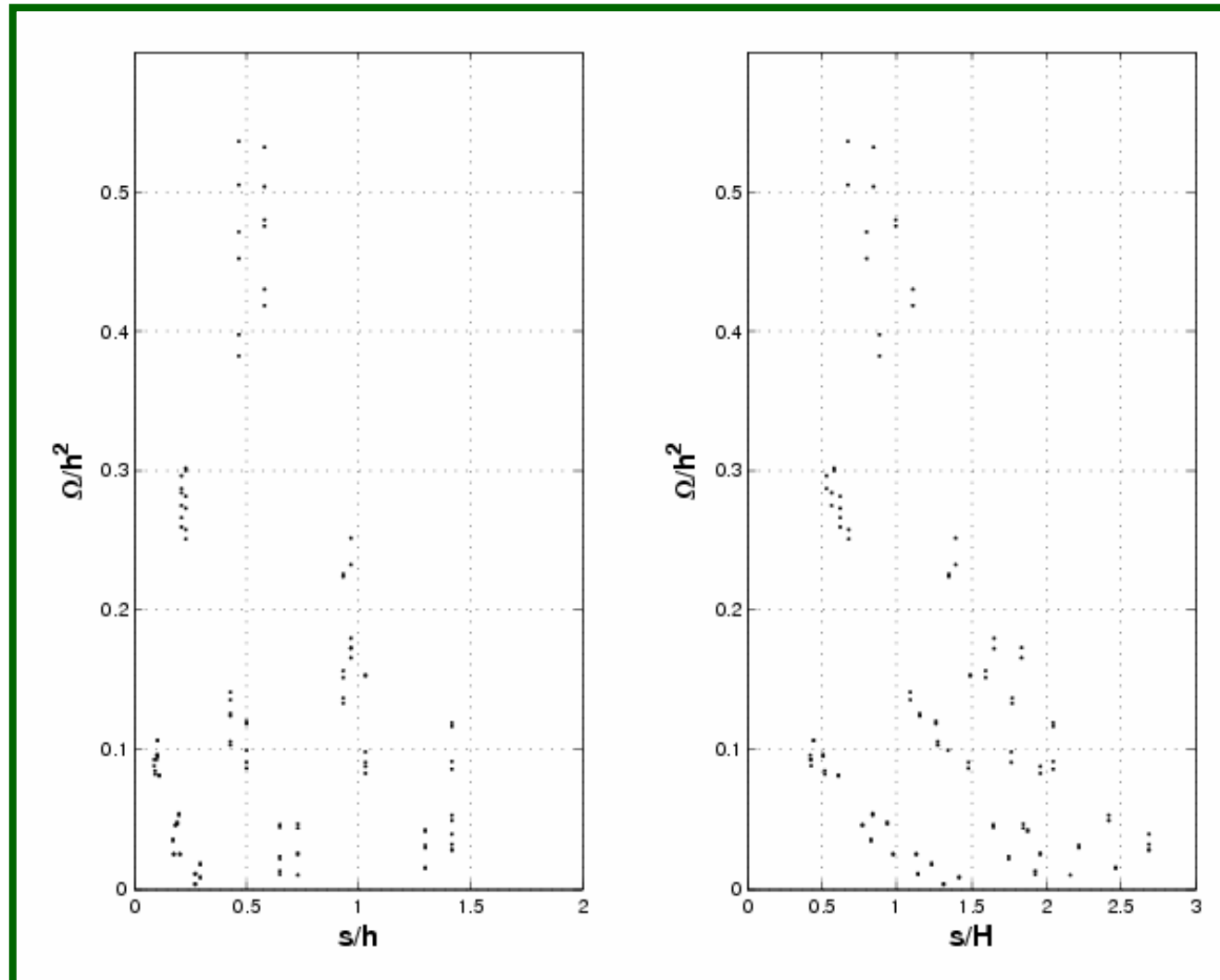


Wave overtopping: the experimental findings





Wave overtopping: the experimental findings



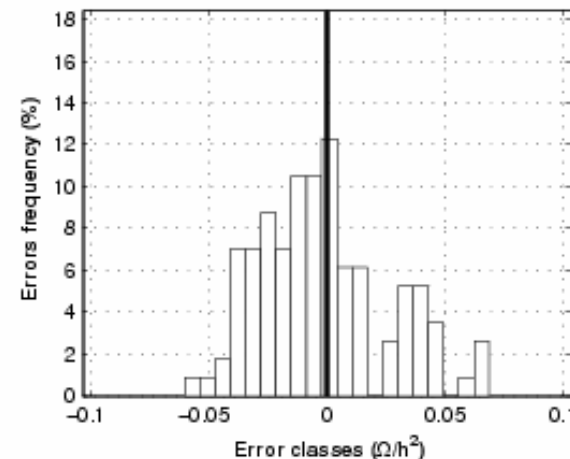
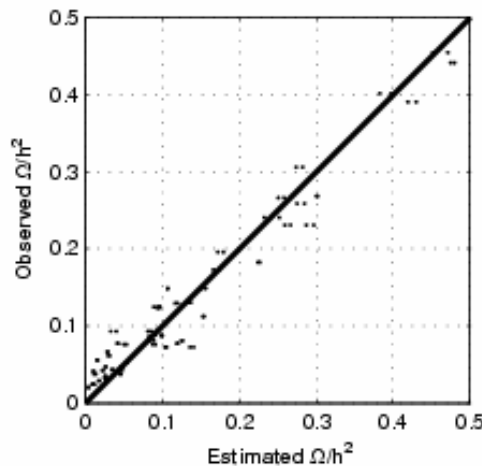


Impulsive wave overtopping: the experimental findings

- likebore waves, solitary waves, cnoidal waves and linear waves runup were observed
- wave overtopping volume **increases as incident wave height increases**
- wave overtopping volume **increases as incident wave period increases**, the wave period must to be taken into account
- **beach slope influence** is different **depending on incident wave type**
- wave overtopping volume **increases as freeboard decreases**

Impulsive wave overtopping: the new empirical formulations

	Factor	H/h	$T(\sqrt{g/h})$	$\sin(\alpha)$	s/h	R^2	$\bar{\epsilon}$
	a_1	a_2	a_3	a_4	a_5		
Ω	0.0084	3.1765	1.5782	-0.6141	-1.6204		
	± 0.0042	± 0.1558	± 0.1858	± 0.0973	± 0.0978	0.96042	0.022188



Impulsive wave overtopping: comparison with existing formulae

Muller formula (1995)

$$\frac{\Omega}{\Omega_0} = \left(1 - \frac{s}{R_u}\right)^{2.22}$$

$$\frac{\Omega_0}{Ch^2} = 1.45c_0 \left(\frac{H}{h}\right)^{\frac{4}{3}} \left(T\sqrt{\frac{g}{h}}\right)^{\frac{4}{9}}$$

$$\frac{\Omega}{Ch^2} = 1.45c_0 \left(1 - \frac{s}{R_u}\right)^{2.22} \left(\frac{H}{h}\right)^{1.33} \left(T\sqrt{\frac{g}{h}}\right)^{0.44}$$

	Factor	H/h	$T(\sqrt{g/h})$	$\sin(\alpha)$	s/h	R^2	$\bar{\epsilon}$
	a_1	a_2	a_3	a_4	a_5		
Ω	0.0084	3.1765	1.5782	-0.6141	-1.6204		
	± 0.0042	± 0.1558	± 0.1858	± 0.0973	± 0.0978	0.96042	0.022188



Conclusions

1. An **ad hoc experimental investigation on generation and propagation of impulsive waves generated by vertical landslides** was performed.
2. New **empirical formulations** to predict vertical slump generated wave main parameters (wave height and wave period) for both **2D and 3D water bodies** are proposed.
3. An **experimental investigation** aimed at gaining insight about **landslide generated wave runup** was performed and a new **empirical formulation** is proposed. For the first time the incident wave period is taken into account.
4. A new **empirical formulation** is proposed for a zero thickness overtopped structure crest (resulting in a conservative estimation) simple to use if compared to existing tools.